**Battle of Carrotia**

September 10, 1025

Carrotia V10

**Lorn Army**

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Unit | Type/Number | Points each | Base Pts | Adjustment | Total Points |
| L10 | LFC x150 | 2 | 150 | X1.5 stockade | 225 |
| Mil | LFD 180 | 1 | 180 | X1.5 stockade | 270 |
|  | Gork G4 | 25 | 25 | X1.5 stockade | 37 |

**Sinxth Army**

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Unit | Type/Number | Points each | Base Pts | Adjustment | Total Points |
| S1 | 60 HFC | 3 | 180 |  | 180 |
| S2 | 10 MHB | 6 | 60 |  | 60 |
| S3 | 30 LgBC | 6 | 180 |  | 180 |
| S5 | 60 LFC | 2 | 120 |  | 120 |
| S16 | 38 AFB | 4.5 | 171 |  | 171 |
| S20 | 50 HHB | 7 | 350 |  | 350 |
| S33 | 40 LgBD | 5 | 200 |  | 200 |
| S35 | 15 HFC | 3 | 45 |  | 45 |
|  | Ronstudd | 45 | 45 |  | 45 |
|  | Constance | 25 | 25 |  | 25 |
|  | Cheer | 10 | 10 |  | 10 |
|  | Chonk | 25 | 25 |  | 25 |
|  | Quod | 25 | 25 |  | 25 |
|  |  Zap | 30 | 30 |  | 30 |

**SET-UP**

**1—Combat Strength**:

Lorn: 532

Sinxth: 1466

**2—Command Rating**

Lorn: 2

Sinxth: 9

**3—Situation Ratings**

Lorn +10% pop center

**PROCEDURE**

**1—Advantage**: Sinxth +175

**2—Combat Rolls:**

**Lorn:** 40

+2

+10

= +52 total

**Sinxth**: 65

+9

+175

Total +249

**Sinxth Victory by 197**

**3—Results:**

**Lorn:** 52% casualties; 303 points points

Lost: Unit L10 wiped out, 52 militia killed

Hermit Gork killed

**Sinxth:** 6% casualties; 88 points

Lost: unit S5 lost 30 men, Unit S2 lost 5 men

No character casualties

**Field:** Sinxth captures the village, holds the field

**4--Rewards**

**Lorn**: no advancements

**Sinxth:**

**Loot: in total:** 9200gp

Chonk gains a level; S3 and S5 progress to class B

Village is in Sinxth hands, population decreases by 30%.by not looting the village, you passed up additional loot.

Earl Ronstudd receives : 1000gp for the treasury

The four henchmen get 470gp each, Lt. Cheer gets117gp

The remaining loot is divided among the troops.

You take a silver sword, a +1 wooden shield and 2 healing potions from Gork’s body.

Current State of Carrotia: 630 population, 126 militia