

Wally Sparkenson

"Gee Wiz, Cap'n!!"

"Gee Willikers!"

"Cheese and Rice!"

"Shut the front door!"

Rank - 0 Space Cadet

Space Hero Points: 5

ASSETS

Air Pilot - 0 Astrogation - 2 Athletics - 1 Brawling - 0 Commerce - 0 Communications - 2 Electronics - 0 Energy Weapons - 1 EVA - 1 Fire Direction - 0 Flying Belt - 0 Intrusion - 0 Leadership - 1 Life Support - 0 Medicine - 0 Recon - 0 Scanners - 0 Space Drives - 0 Space Gunnery - 0 Space Pilot - 0 Stealth - 0 Vigor - 1 Will - 1	<u>ASTROGATION:</u> - Prepare for Warp: see Warp Section - Target Lock: DT12; Scanners; Scanner Array. Advantage if enemy fired, disadvantage if target Dark. - Launch Space Torps: can fire any Space Torps in place of Gunner - Repair Array: the Astrogator may repair the Comm or Scanner Array
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Inventory

Armor; Flight Suit 7: 3/6/6

M Laser Pulse Carbine

S Laser Pistol

D1 Flying Belt

D2 Nav Helmet

D3 Thermal Grenade

D4 Quantum Scanner (Recon +3)

Thermal immediately destroys flammable cover on contact hit

Flying Belt with Nav Helmet allows 40" flying move or hover, 1 action to activate.

Quantum Scanner gives +3 on Recon attempts and generally locates stuff

Weapon	Targets	Eff	Long	Extr	Mag	Use
Laser Pistol	1	30(5)+2	60(4)+2	90(2)+1	60	3
Pulse Carbine	2	40(7)+4	80(6)+4	120(3)+2	100	10
Thermal Genade	3x3 (4)	5(12)	10(12)	20(12)	1	1

Character Creation

Basic Training

Energy Weapons - 1

Vigor - 1

Will - 1

Athletics - 1

Leadership -1

EVA - 1

Air Pilot - 0

Astrogation - 0

Space Pilot - 0

Space Drives - 0

Scanners - 0

Communications - 0

Life Support - 0

Flying Belt - 0

Branch Training

Astrogation - 1

Term 1 (Academy)

Astrogation - 1

Communications - 1

Space Gunnery - 1

Nine Zero Level assets

Scanners - 0

Electronics - 0

Recon - 0

Stealth - 0

Intrusion - 0

Commerce - 0

Brawling - 0

Fire Direction - 0

Medicine - 0