

Session/Game: Space Patrol-17 **Date:** March 1, 2026
Episode 17: Rise the Feaster
Campaign Date: 265-2347

The Crew of the Farragut:

Patrol Leader (Captain) Karl Jenkins, Intelligence Operative (Pete)
Assistant Patrol Leader (Number 2) Victor Vector, Pilot (Craig)
Biff Brannigan, Gunner (Adam)
Scruffy, Engineer (Bob)
Space Cadet Wally Sparkenson, Astrogator (NPC)
Cynthia Gorgeous, Medic (NPC)
Pablo Van Damm, Security Guard (NPC)
Jerry Fungus, Astrogator, (NPC)
Space Cadet D.M. Peterson (NPC)

Space Judge: Dave N.

With Special Guest Star:
Michael Caine as “The Plumber”



And:
Brenda as “Brenda”



LOG

265-2437, M31

The *Farragut* enters system M31 where they encounter spot 5 Grundorian pokers. Victor makes excellent use of the Asteroid Shimsham maneuver several times to gain combat advantage and Scruffy boosts beam power on the first turn. Eventually, Biff's gunnery destroys all 5 enemy ships. The *Farragut* itself takes a series of damaging hits to the drives and gunnery systems and D.M. Peterson takes a potential mortal wound, but is saved by Gorgeous.

After Scruffy finishes repairing the battle damage, Jenkins orders the ship to approach the ship to approach the space station orbiting the main world. When he realizes that the station is crewed by Grundorians as well, Jenkins orders the *Farragut* to attack. However, the ship is soon engulfed by a strange tractor field which is powered by transmission from the planet surface. The Grundorians mock the *Farragut* crew, saying that they are all doomed to slow starvation. The field prevents any energy weapons from being fired from the ship, but the crew manages to launch torpedoes. The station has sufficient point-defense lasers to intercept the torpedo volley.

Deducing that if torpedoes can escape the field, then likely the *Fonzarelli* lander could do so also, Jenkins orders a landing party to make ready to assault the source of the tractor energy on the planet surface. Jenkins, Scruffy, Victor, Biff, Van Damm, and Gorgeous suit up and leave on the *Fonzarelli*. Wally, Jerry Fungus and D.M. Peterson are left to man the *Farragut*, complaining that they are being abandoned to starve to death,

Jenkins uses the Fonzarelli's scanners to locate the source of the tractor energy. It comes from a large medieval-looking tower which sits near a primitive village full of crab people. The landing party decides to avoid the village and go directly to the tower by means of the 2 air skimmers. Jenkins uses a stealth suit to sneak into the tower when a group of crab-people workers leave with empty buckets, heading for the village. The captain opens the main door from the inside and the rest of the landing party rushes in and in a short, brisk battle kill 10 crab people in the east half of the ground floor of the tower.

After Scruffy fails to figure out what any of the technological features of the first chamber might be, Victor opens up the door to the west half of the first floor. Here they are confronted by 2 heavily-armed crab people guards and a blob-like creature. The heavy crabs inflict some minor wounds before the party kills them. Scruffy, Gorgeous and Van Damm attack the blob guy, but their weapons have no effect. Biff's rocket gun does some damage, and Biff realizes that the creature can only be harmed by a non-energy weapon hitting the "chest" of the creature. The blob-guy uses PSI powers to convince Scruffy, Victor, Van Damm and Jenkins that their pants are on fire and that they must go find water. Jenkins manages to shake off the mind effects using his heroic spirit and leaps forward with his knife and cuts up the blob.

When the landing party recovers from the mind effects, they decide to search the 2 upper floors of the tower before looking at the basement level. They kill a second blob creature on the second floor and realize that tower is not actually a tower, but rather an old space craft. Lead by a stealthy Jenkins, they reach the top level, which is the control room of the craft. They discover that there is one fuel cell still full and functioning, meaning that the ship might be able to make a lift off, if not reach orbit.

The party then travels down the basement level where they kill 5 crab-people guards. Proceeding into a second chamber, they kill 2 more of them. They also discover a caged pit in the floor where the space traveler known as The Plumber and his trusty assistant Brenda are being held.

The Plumber tells them that elsewhere in the basement is trapped The Feaster, an immense version of the blob-like creatures they had killed above. The Feaster had mentally enslaved the crab-people and the Grundorians above, and had been using them to gather nutrients for it to recover its strength. The monster had been trapped here for quite some time, ages perhaps, and was soon ready to burst out and go on to conquer the galaxy. The only way to destroy one of its kind was to ram an immense hunk of metal into its chest.

Despite Scruffy pushing for a bomb-related solution to the problem, Jenkins decides to go with Biff's suggestion that they launch the tower-ship, flip it over and drive it straight into the Feaster's heart. When the plan is set, the Plumber and Brenda depart to retrieve the Cosmic Van from the crab village.

After retrieving their flying belts and nav helmets from the skimmers, Jenkins and Victor station themselves in the tower control room. Scruffy flies to the top of the tower and places a demo charge at the pinnacle and then positions himself on the first floor with the drive equipment. Biff, Van Damm and Gorgeous wait outside with the skimmers.

They launch the ship and Victor nearly crashes it, but pulls the right level at the last second through true heroic spirit. He flips the ship, aiming it to descend into the Feaster and they all begin to abandon ship. Scruffy nearly plummets to his death trying to use his flying belt to leap out of the ship. Jenkins falls down while climbing down the stairs toward the only door, but just barely escapes. Victor, however, gracefully glides down the stairs, out the door, and safely to the ground with no trouble.

The ship crashes right into the heart of the Feaster, killing it. The resultant chaos (and Scruffy's bomb, maybe) destroys the tractor field projector, destroying the space station along with it. The Farragut then completes the planetary survey and returns to Hercules Station.