**THE L.S.S. FARRAGUT**

**SPACE PATROL EXPLORATION FRIGATE EF-1453**

**Space Patrol Exploration Frigate DI-8**

**Hull**: 10,000 m3 **Armor**: 55 (armored)

**S-Drive**: 3, Combat Move: 9 hexes Warp: 3 LY/Day

**A-Drive**: 6, Combat Move: 600 inches Max Speed: 3000kph

**Life Support**: 3; **Computers**: Flight-3; Fire Control-3; Astrogation-3; Library-3

**Scanner Array**-3: 40 hex range; **Comm Array**-3: 40 hexes

**Med bay-3**: 4 beds; 2 stasis tubes

**Cargo**: 200m3; **Ordinance Bay**: 150 torps

**Cabins**: 10; **Cells**: 5;

 **Crew**: Pilot x1, Astrogator x1, Gunner x1, Medic x1, Engineer x1, I.O. x1

**Maximum Emergency Carriage**: 135

**Carried Craft:**

Exploration Jitney; Evac Pod; Lander; Air Skimmer x2

**Weaponry**:

Main Laser Battery x1

Targets 2; Eff 8 (80)+5, Long 16(40)+5, Extreme 24(20)+5, Ammo/Turn 10

Pulse Laser Turret x2

Targets 4; Effective 5(60)+4; Long 10(30)+2; Extreme 15(15)+1, Ammo/Turn 30

Space Torp Pods x3

Targets 3; Eff 10(55); Long 20(55); Extreme 30(55); Ammo/Turn 3

**LANDER LSS FONZARELLI**

**Space Patrol Exploration Lander—DI-7**

**Hull**: 500 m3 **Armor**: 45 (standard)

**S-Drive**: 1, Combat Move: 3 hexes Warp: 1 LY/Day

**A-Drive**: 8, Combat Move: 680 inches Max Speed: 3400kph

**Life Support**: 2

**Computers**: Flight-2; Astrogation-1, Fire Control-1

**Scanner Array**-1: 30 hex range

**Comm Array**-1: 30 hex range

**Cargo**: 300m3 ( Cargo hold is designed to ferry 100m3 jitney and 2 air skimmers 5m3 each)

**Cabins**: 1

**Seats**: 20 (4 hour maximum trip)

**Crew**: Pilot x1, Gunner x1, (one needs Astrogation, 1 if warp trip planned)

**Maximum Emergency Carriage**: 6

Pulse Laser Turret x1

Targets 4; Effective 5(60)+4; Long 10(30)+2; Extreme 15(15)+1, Ammo/Turn 30

 **Evac Pod—DI-6**

**Hull**: 80 m3 **Armor**: 40 (standard)

**S-Drive**: 0.25, Combat Move: 1 hex Warp: 0.25 LY/Day

**A-Drive**: 0, Combat Move: 30 inches Max Speed: 150kph

**Life Support**: 1

**Computers**: Flight-0; Astrogation-0

**Scanner Array**-0: 10 hex range

**Comm Array**-1: 30 hexes

**Cargo**: 6m3

**Cabins**: 1

**Stasis Tubes**: 12

**Crew**: Pilot/Astrogator x1

Maximum Emergency Carriage: 3

**Space Patrol Exploration Jitney DI-8**

**Hull:**  Size: 100m3 **Armor**: 40 (Armored)

**Movement:** G-Drive 5 (wheeled), 35 inches per turn, 175 kph

**Scanners**: Code 2, 480km **Comm**: Code 2, 480km

**Crew**: x3: driver, gunner, tech **Passengers**: 15

**Life Support**: Code 2, NBC sealed

**Med Bay**: Code 0, 1 bed, 1 stasis tube

**Cargo**: 3 cubic meters

**Weaponry**:

Laser Machine Gun: Targets 8; 50(8)+6, 100(7)+4, 150(4)+2, PP, 100/turn, Point-Defense Module

Adv. Anti-tank Missile x2, 5km, 10km, 15km, PEN 60

Adv. Anti-Aircraft Missile x2: 60km, 120km, 249km, Pen 40, +8

**Quest Air Skimmer DI-6 x2**

**Hull:**  Size: 5m3 **Armor**: 10 (unarmored): top is open

**Movement:** A-Drive 1 (thruster), 60 inches per turn, 300 kph

**Scanners**: none **Comm**: Code 2, 480km

**Crew**: x1: air pilot **Passengers**: 3

**Life Support**: none

**Cargo**: 0.5 cubic meter

**Weaponry**: none

**FARRAGUT DAMAGE TRACKER:**

HULL: hulled 🞏

S-DRIVE: 🞏 🞏 🞏 broken: 🞏

A-DRIVE: 🞏 🞏 🞏 🞏 🞏 🞏 broken: 🞏

LIFE SUPPORT: o o 🞏 broken 🞏

SCANNERS: 🞏 o 🞏 broken: 🞏

COMMS : 🞏 🞏 🞏 broken: 🞏

FLIGHT COMPUTER: 🞏 🞏 🞏 broken: 🞏

ASTROGATION COMPUTER: 🞏 🞏 🞏 broken: 🞏

FIRE CONTROL COMPUTER: 🞏 🞏 🞏 broken: 🞏

LIBRARY COMPUTER 🞏 🞏 🞏 broken: 🞏

MAIN LASER BATTERY 🞏 🞏 🞏 🞏 🞏 broken 🞏

PULSE TURRET 1 🞏 broken 🞏

PULSE TURRET 2 🞏 broken 🞏

TORP POD 1 🞏 broken 🞏

TORP POD 2 🞏 broken 🞏

TORP POD 3 🞏 broken 🞏

**FONZARELLI DAMAGE TRACKER:**

HULL: hulled 🞏

S-DRIVE: 🞏 broken: 🞏

A-DRIVE: 🞏 🞏 🞏 🞏 🞏 🞏 🞏 🞏 broken: 🞏

LIFE SUPPORT: o o o broken 🞏

SCANNERS: 🞏 broken: 🞏

COMMS : 🞏 broken: 🞏

FLIGHT COMPUTER: 🞏 🞏 broken: 🞏

ASTROGATION COMPUTER: 🞏 broken: 🞏

FIRE CONTROL COMPUTER: 🞏 broken: 🞏

PULSE TURRET 1 🞏 broken 🞏