

Session/Game: Slipstream 7

Date: August 21, 2010

EPISODE 7: Deadly Cottages

Characters:

Tweety, birdman, seasoned, (Jason Leibert)

Robot Bastard, robotman, seasoned (Bob LaForge)

Doc, psyclops, novice (Marlon Kirton)

Uncle Fargus, human, seasoned (Dave Nelson)

Max Damage, earthling, seasoned (Dave Hanley)

Pedro, Space Mexican (NPC)

Toolbox Timmy, Space Hobbit (NPC)

GM: Andrew Smith

Log:

After a hero's welcome on returning Prince Boolar to Avia, the heroes learn about a top-secret weapons development base of Anthraxia's on the fragment of Boroosh. The heroes blast off and are dropped off by Max Damage while he scouts the space around the fragment for clues to the base's whereabouts.

After several hours of fruitless searching, the heroes happen upon a humble thatched roof cottage. Unfortunately, the cottage was in fact a horrible shape-shifting monster that ambushed the group. The monster was slain in short order.

Later, as the group explored a dead-end canyon they saw another such cottage unexpectedly appear behind them. Robot Bastard aimed his gun at the monster and utterly destroyed it.

A third cottage was encountered behind a hill with an apparent cave in it. However, the hill, an adjacent hill, and the cottage all turned out to be the same breed of monster. The heroes join Max Damage on the "Dog's Bone" and start shooting their heat guns to attract the natives' attention. They manage to set a lake on fire.

Finally, the heroes are greeted by two Borooshian navigators in a gravity car. They appear to be ape-men with insectoid multifaceted eyes. They agree to take the heroes to the head navigator to inquire about the hidden base. At the head navigator's Uncle Fargus convinces the navigator that Doc the Psiclops is reading his mind. "Tell me what I'm thinking right now", the navigator said. "You're thinking of turning us in", Uncle Fargus replied. The navigator agrees to have two of his people lead the heroes to the secret base in return for his safety.

The heroes dress up as a "cottage monster" and rush the base entrance. They meet heavy resistance, but they are able to beat the primal guards off relatively easily. The heroes then rush to the laboratory. There they fight more navigators and guards along with another robot version of Anthraxia. The heroes put up a stiff fight, but are surprised when robot Anthraxia starts blowing up explosive containers in the lab, destroying some of the important wiring and pipes and starting an explosive chain-reaction. The heroes just barely manage to defeat the robot before the lab explodes. All the heroes only have time to grab one item from the lab and escape up through ejection pods before a huge explosion rocks the fragment of Boroosh. The heroes manage to grab the antidote to the poison dust that was dropped on the Lion Men's fragment and return to Avia in the "Dog's Bone" to plan their next move.