**SKAGGERACK THE PILGRIM OF FATE**

Human, Cleric/Spiritual/MU (Natural Talent)-2,

Neutral (Istus) Cleric of Istus, From Gran March

Sz M, Mv 30, Save 16, Attack +0

S-13, I-15, W-15, D-10, Co-14, Ch-12

+1 missile damage, 6 languages

**Skill:** (d6)Walking Stick **Languages**: Common, Hellspeak, Uroz, Baklunish, Jebli, Sshuz. Moruz,

**Cleric Spells:** Detect Illusion, Detect Magicl plus 4 of your choice (except Detect Law or Chaos)

1—Detect Magic

2—Detect Illusion

3

4

5

6

**MU:**  Flames, Fear, Stone Missile (each 1/day)

AC 10

Hp 10

**Gear**:

PIECE ITEMS (Enc) Notes

Clothes 0 +0 AC, move 30

Food Bag 1 1 week iron rations

Wineskin 1 2 pints wine

Money Bag 1

Staff 1 +0 to hit, 1d6 damage (Skill check for knockdown)

Component Bag 1 to cast spells MU without INT check

Bag of 15 Rocks 1 +0/1d3+1 dmg, 10/20/30

Sacred Symbol 1 Silver, to cast CL spells and turn lyc/elem.

MAX ITEMS: 13 Current: 7

XP: 6000 Gold 50