

Session/Game: Rampage/Shieldlands #7
The Shieldlands Episode 7: Cult of the Red Rot
Campaign Date: June 10th, CY 576

Date: May 28, 2023

Characters:

Apollo Greed, Human Fighter/Jack - 2 (Craig)
Zukerdog, Human Jack - 2 (NPC)
Jakolos, Pixie Jack - 3 (David C)
Sir John of Gerk, Human Fighter - 3 (Dave)
Petrichor Silverleaf, Half-Elf Cleric-Spiritual - 3 (Quinton)
Stanford the Poacher, Human Jack - 1 (NPC)

Judge: Andrew

Log:

June 10, CY 576

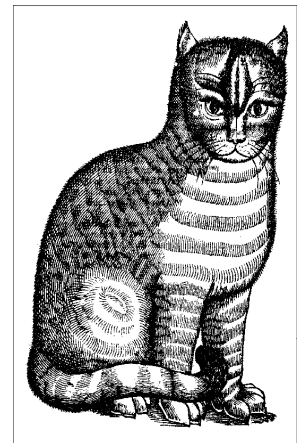
It is market day in East Fudley, and the Heroes of One-Thousand Bones are preparing to return to Petestone Barony in search of fortune and titles. They buy mounts and bowstrings, with a special fast pony named "Survivor" for Jakolos. Apollo buys some horse armor.

June 11th-12th, CY 576

Despite the new mounts, the trip to Spry takes two days because Petrichor's cart slows the party's progress. The party is not worried though, because they are already discussing how to fill it up with sweet, sweet loot! They discuss perhaps attacking the Rude Boyz bugbear clan in the Nasty Hills.

June 13th, CY 576

The Heroes of One-Thousand Bones arrive in Trampollow. They have a brief discussion with the Widow Griselda who regrets that her rooms are already rented. A fancy, red carriage sitting outside of the barn catches the party's attention. Sir John decides to meet with the carriage folk. After realizing that one of them is posing as a true knight, despite being little more than a well-equipped cutthroat, Gerk's finest knight took offense and struck the varlet down. Griselda screamed in horror, clutching her cat Mr. Meowface in her thick, meaty arms! More carriage guards in blood-red livery appear, led by a zealot who tried to magically freeze Sir John. Apollo and Jakolos snipe more of the cultists from the nearby barn, while Petrichor's magic helps bolster and heal John of Gerk, allowing him to cut a swath through the cultists.



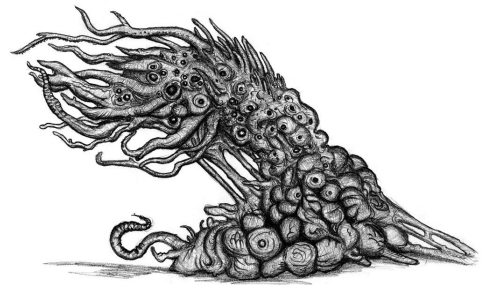
Following the battle, the heroes make plans to breach the door to the cult leader's room. They offer Griselda thirty gold for her troubles. Sir John breaches the wall of the guest room only to find the cult leader Koresh gone, leaving behind a small fortune in heavy silver trade bars.

June 14th-16th, CY 576

The Heroes of One-Thousand Bones take the cultists' horses and belongings back to Fudley and sell them to Marcello Bountic. They make a few more purchases and then return to Petestone.

June 17th, CY 576

The heroes meet with Lile who offers them cash and directions to the lair of the Cult of the Red Rot. They take the mysterious grifter's offer and enter the basement of a burned-out tavern. Through a secret door, they happen upon the cult's defenders and are ambushed by a blob of red goo. The heroes manage to fight their way through this threat and continue on. They locate a common room, a dormitory, and a storeroom for Krangor.



The heroes heard screams as a gnome was being devoured by a second blob of red goo. The heroes rushed in to stop the blasphemous slaying as the goo arose from the first grated pit where the cult's prisoners were used to feed the goo. Demetria and Green Gordo were captured and on the verge of being consumed by the demonic goo-monster. Both pledge to serve the party as henchmen for no pay through the end of July 576 in thanks for saving them.

The Boners bash up the fancy throne to find the hidden shrine to the Red Rot, but decide wisely to leave rather than fight more of the noxious red monstrosities.

Epilogue

The heroes all receive 1000XP and 1126 gold each.

Koresh, the master of the Red Rot managed to escape the heroes using his blasphemous magics, and used the time when the Heroes of One-Thousand Bones returned to Fudley to plan for his inevitable vengeance in service of his masters within the Horned Society.

DOOM CLOCK: 2

Petestone Barony Area

