Session/Game: Rampage/Shieldlands #22 Date: January 21st, 2024

The Shieldlands Episode 22: The Mummy Princess

Campaign Date: February 19th-20th CY 577

Characters:

Bardhun Staghide, High Elf, Magic User (Travis)

Arturo Dethstyn, Human Fighter (NPC)

Freely Bucket, Human Fighter (Bob)

Ordinary Joe, Human Jack (NPC)

Gruz Bondro, Half-Ogre Cleric Militant (David)

Sir John of Gerk, Human Fighter (Dave)

Mike Muggins, Human Jack (NPC)

Sister Dominica, Human Cleric Militant (NPC)

Crossbowmen and Mules (Henchmen)

Petrichor Silverleaf, Half-Elf Cleric-Spiritual (Quinton)

Stanfred the Poacher, Human Jack (NPC)

Green Gordo, Human Jack (NPC)

Rowan, Sprite Magic User (NPC)

Harry Wiseman, Human Jack (NPC)

Roofman Joe, Human Jack (NPC)

Soaking Gnomie, Gnome Magic User (NPC)

South Side Knobulous, Gnome Jack (NPC)

Fustimento, Human Fighter/Jack/MU/CM (NPC)

William Snow, Trollson Fighter / Mage (Craig)

Freddie Spunkmeyer, Human Jack (NPC)

Friar Biggins, Human Cleric (NPC)

Joe Boggs, Human Jack (NPC)

February 19th, CY 577

The Heroes of One-Thousand Bones rise once more to clear out the final dwarven level of Petestone Keep. They are ambushed along the way by a sneaky cadre of Wyrmslugs, using the beaten form of one of the local inhabitants of Tramphollow as bait. The alien bandits are easily cut down despite getting a few solid hits on Petrichor as he investigated the situation

As they enter, they are challenged by the mummified sorceress Kalkantra. She animates the corpse of a titanic cyclops and musters her four Master Ghouls to attack. However, the entire force is blunted by the holy power of Gruz's turning. Bardhun's powerful magic sizzles the undead monsters, driving Kalkantra off. Petrichor takes the time to draw magic circles of protection to block off the sorceress' path after she is driven off.

The heroes investigate to the right, but only encounter a pack of metal-eating monstrosities. These monsters consume Bucket's best plate armor as the party flees. Sir John of Gerk sends one of his men back to Wudchester to retrieve some armor for Bucket, but Chad of Old Hut Road never finds his way. After waiting for several hours, the party retires back to Sir John's steading for the night.

February 20th, CY 577

The next morning the party decides to return to the fifth level of Petestone Keep. Along the way, they see the bloodied and broken body of Chad of Old Hut Road. They immediately recognize it as another Wyrmslug ambush, and cook all the aliens with a well-placed fireball by Bardhun.

They return to the fifth level, and find the circles of protection meant to keep the sorceress out has been disturbed. As they proceed, they find several rooms set up as quarters for the lanky ogres. As they begin to loot these rooms, a cadre of ogres attack from an invisible ambush. Despite putting a big smack down on Muggins, the heroes are victorious. The collect all the treasure held by the ogres and move on.

The party finds a pack of dire rats feasting on the flesh of a cyclops carcass. They easily kill and drive off the rats without falling ill from their wasting disease that afflicts them. They find a secret door nearby, but as Soaking Gnomie casts Knock to open the secret door, another door is also opened revealing an ambush. A stroke of lightning from the undead sorceress wounds many in the party. However, after closing the door and re-organizing, Sir John and Freely Bucket quickly close with Kalkantra the mummified elf and murder her with a rain of blows. Inside the secret door, the heroes find a cache of magic treasures left over from the times of the dwarves.

Epilog:

As the curse grows, even the strange and alien Wyrmslugs who were conceived in a lab by the Mi-Go have heard the call to find and slay the heroes. As they peel yet another layer of the onion that is Petestone Keep, the taint of the curse grows.

DOOM CLOCK: 8