Session/Game: Rampage/Shieldlands \#19
Date: November 26th, 2023
The Shieldlands Episode 19: Dispel Magic and Dark Avenging
Campaign Date: January 2nd - 4th CY 576

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Characters:
Bardhun Staghide, High Elf, Magic User (Travis)
    Dethstyn, Human Fighter (NPC)
Bucket, Human Fighter (Bob)
    Dert, Dwarf Jack (NPC)
Gnomelash!, Gnome Magic User / Jack (Dave)
    Bunting, Dwarf Fighter (NPC)
    Gno Whitall, Gnome Jack (NPC)
Jakcolos, Pixie Jack (David C)
    Stumgor Dwarf Fighter (NPC)
    Enchanting Susan, Human Magic User (NPC)
    Edward the Holy, Human Cleric (NPC)
    Father Wombat, Dwarf Cleric (NPC)
    Truthspeaker Doug, Dwarf Cleric (NPC)
Petrichor Silverleaf, Half-Elf Cleric-Spiritual - }4\mathrm{ (Quinton)
    Stanfred the Poacher, Human Jack (NPC)
    Green Gordo, Human Jack (NPC)
    Rowan, Sprite Magic User (NPC)
    Invincible Ron, Human Fighter (NPC)
    Harry Wiseman, Human Jack (NPC)
    Roofman Joe, Human Jack (NPC)
    Soaking Gnomie, Gnome Magic User (NPC)
    South Side Knobulous, Gnome Jack (NPC)
    Fustimento, Human Fighter/Jack/MU/CM (NPC)
William Snow, Trollson Fighter / Mage (Craig)
    Freddie Spunkmeyer, Human Jack (NPC)
    Friar Biggins, Human Cleric (NPC)
    Joe Boggs, Gnome Jack (NPC)
    Prancing Doom, Human Fighters (NPC)
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November 11 - December 22, CY 576
During the downtime, the Heroes of One-Thousand Bones do some of their own adventuring. Jackolos finally learns the lute and begins to work on developing his own abilities. Apollo and Petrichor go on solo adventures to the Mushroom Forest and the Bangolar Ruins respectively. Unfortunately, the adventuring went poorly. Two of Petrichor's followers, Rowan and Stanfred, were captured. Both were rescued later that month thanks to the "dark avenging" of the enigmatic Gnomelash!

The Heroes of One-Thousand bones take some time to reflect on the previous year, and move to prepare for their next adventure.

## January 2nd, CY 577

The Heroes of One-Thousand Bones return to Petestone Keep to continue to clear it of its monstrous inhabitants. They return to the fourth level to find it repopulated by a clan of trolls and their farm of dungeon hogs. The trolls are easily dispatched and burned, but a few henchmen are caught unaware by the marauding hogs. Their bodies are gored and eaten by the massive, murderous porcine monsters.

Gnomelash skulks ahead, identifying a ruined temple, an embalming room, a sturdy door protected by magic runes, and stairs down protected by a wide pit covered by quality dwarven stonework.

The party ventures into the temple. There they find the uncle of Lord Petestone the Holy, trapped in this world as a ghost and angered at the fact that his crown has been "taken" by his nephew. Baron Bjorn Petestone rages in anger from beyond the grave.

Meanwhile, Gnomelash asks Bunting to use his busting to kick in the door protected by magic. The magical explosion nearly kills the henchman. Meanwhile, the pit opens up exposing a huge earth elemental with the words "MY T HAGS EYEZ" scrawled by trollish hands on its chest.


Bucket takes a chop at the elemental, drawing its ire and quickly realizing that the elemental is a formidable foe. The party barely escapes disaster by creating a magic circle to block the elemental from leaving the room.

The heroes ask for Baron Bjorn's help with getting past the earth elemental. His ghost replies that all passwords "are his peoples' favorite food." Bucket quickly realizes that the text is just the trolls' poor translation of "Mighty Haggis," clearing the way to the fifth and final level of Petestone Keep.

Using a Dispel Magic spell, the party manages to break into the vault protected by the magic runes. There, they find many treasures and items that would have been used by the priests of

Petestone. They find a vault that had been recently cracked open that leads to the tombs of Petestone. Rather than face potential waves of undead, the heroes decide to close this passage using the Wizard Lock spell.


As the party debates whether to leave or proceed, they are attacked from below by a sorceress commanding seven Minions of Hell to attack the party. Sinestrette the Smouldering's withered, leathery grey skin and solid black eyes identify her as a member of the Old Ones. "Interlopers! Flee and never return or be destroyed!" At first this fight goes against the party. The Heroes of One-Thousand Bones can't reach the sorceress without plunging through her Wall of Fire, and her demonic servants are immune to the fireball that rips through the party. Petrichor's clutch Dispel Magic brings down the sorceress' wall and protective magics, allowing the party to pounce and slay the Old One spellcaster quickly.

By the end of the expedition, the butcher's bill was steep. The dead included Father Wombat, Truthspeaker Doug, Invincible Ron, Dert, Enchanting Susan, Gno Whitall, and nearly all of the Prancing Doom were slain.

January 3rd - 4th, CY 577
The heroes return to Fudley.

## Epilog:

With the death of Sinestrette the Smouldering, the flame-loving Old One warden of the upper keep, the staff of "The Hotel" are alerted to the heroes' presence and begin to react. This causes them to participate more fully in the doom of the Shieldlands, and advances the clock accordingly.

DOOM CLOCK: 7

