

**Session/Game:** Rampage/Shieldlands #15

**Date:** October 1st, 2023

**The Shieldlands Episode 15: Fungus Freaks Fortify against Foray to the Fourth Floor**

**Campaign Date:** September 22nd - October 1st CY 576

**Characters:**

**Freely Bucket**, Human Fighter - 3 (Bob)

**Dert**, Dwarf Jack - 1 (NPC)

**Jakolos**, Pixie Jack - 5 (David C)

**Stumgor** Dwarf Fighter - 3 (NPC)

**Enchanting Susan**, Human Magic User - 1 (NPC)

**Flank Masters**, Four Jack Mercenaries

**Sir John of Gerk**, Human Fighter - 4 (Dave)

**Mike Muggins**, Human Jack - 2 (NPC)

**Petrichor Silverleaf**, Half-Elf Cleric-Spiritual - 4 (Quinton)

**Green Gordo**, Human Jack-2 (NPC)

**Rowan**, Sprite Magic User - 1 (NPC)

**Stanfred the Poacher**, Human Jack - 1 (NPC)

**William Snow**, Trollson Fighter / Mage - 3 (Craig)

**Freddie Spunkmeyer**, Human Jack - 2 (NPC)

**Arturo**, Human Jack - 1 (NPC)

*September 22nd, CY 576*

Fight against ogres led to Trumphollow by a magic compass. The party arrives and manages to deal with them. They realize that the curse leads raiding parties against them.

*September 23rd, CY 576*

The party explores the remainder of the third level of Petestone Keep.

All the organic bits were swept clean from the third floor. All the blood, gore, and corpses were gone from the fight with the Lamia and the Medusa, but the bits of the animated statues still laid on the ground where the party crushed them.

The party finds Needlebats in the cordoned off room. They charge the flocks, but soon find that the bloody puddles are in fact Red Goo monsters. Four dwarven shadows appear to further complicate the battle, but the Heroes of One-Thousand Bones are ultimately victorious.



The party discovers a waiting room, unlocks a jail cell, and searches through the offices of an ancient dwarven judge for valuables before they discover a forgotten courtroom overseen by a statue of the original creator of Petestone. They find the courtroom, and fight the Tentabugs within. Captain Gerk is paralyzed by their awful-smelling spittle but recovers after about an hour.



The party finds all the valuables in all the rooms. They use one of the strange, arcane grenades from the obelisk to blow the statue up and take its arcane eye gems for sale.

The party travels to the fourth level of the keep. There, the troll champion Unzo asks them for a toll. For threatening the party, the troll is baptized in cling-fire and military oil, then dies on Captain Gerk's spear and Freely Bucket's halberd. The remaining trolls flee down their passage.

The heroes of One-Thousand Bones investigate a smelly room to the right. Green Gordo throws open a door. Inside, a cadre of Fungus Freaks attack, defending their "Mother Mushroom" with their lives. The heroes find the fight easy enough, but the mushroom men bleed spores that make the party a little berserk. The heroes defeat the mushroom men. Freely Bucket nearly immediately starts to set fire to the "Mother Mushroom" when a Mushroom Dragon charges into the room. It breathes poisonous spore-filled vapors at the party, nearly killing Mike Muggins. The heroes flee the fourth floor without securing much gold at all.

*September 24th - October 1st*

The party travels to Admundfort to sell items and buy more supplies including warhorses and spider-silk shirts.

### **Epilog:**

Unbeknownst to the Heroes of One-Thousand Bones, their curse grows stronger as more and more monsters are steered their way by evil magic. They have raised the ire of someone or something powerful, and they mean for the party to pay. The Doom Clock progresses another tick this session.

**DOOM CLOCK: 6**