# *Rampage Amid the Ruins ver. 2 Character Sheet*

**CHARACTER NAME**: William Snow Player: Craigj

CLASS/LEVEL Fighter/Mage 6 SPECIES Trollson ALIGNMENT Neutral

GOD (If Initiated): Boccob (Magic) Size: Large Base Move: 30 Vision Normal

| *STRENGTH* | *INTELLIGENCE* | *WISDOM* | *DEXTERITY* | *CONSTITUTION* | *CHARISMA* |
|---|---|---|---|---|---|
| **18** | **15** | **10** | **16** | **16** | **11** |

| **Saving Throw:** | **Save Bonuses** |
|---|---|
| 14 | +2 vs. Breath Weapons, Energy Drain attacks, Fumbles, Weapon Effects, Paralysis, Spells & Spell-like Devices & Magical traps |

| **Armor Class** | **Hit Points** | **Wounds** | **Icon** |
|---|---|---|---|
| 20 | 52 (10/8/9/7/8/10) | [][][][][][] [][][][][][]<br>[][][][][][] [][][][][][]<br>[][][][][][] [][][][][][]<br>[][][][][][] [][][][][][]<br>[][][][][][] [][][][][][]<br>[][][][][][] [][][][][][]<br>[][][][][][] [][][][][][]<br>[][][][][][] [][][][][][] | |

| **COMBAT INFO** | | | | | | |
|---|---|---|---|---|---|---|
| **ADJ MOVE:** | 30 | **Attack Bonuses:** | Melee: +3 / +2 Ranged: +4/ +2 | | | |
| **Combat Bonuses:** | Fighter (L6): +3 M/R / +2 Dm/h; STR bonus: +2 Dm/h; INT bonus: +1Dr; DEX bonus: +1 R, AC: +3 Unarmored Fighting: AC +3 | | | | | |
| **Weapon** | **Total Atk Bonus** | **Damage** | **Size** | **Hands** | **Range** | **ROF/Features** |
| Silvered Spear (1H / 2H) | +3 / +4 | d6+4 / d8+3 | L | 2 (1) | m: 10/20/30 | H, AM, R1, RC |
| +2 Great Axe** | +5 | 2d4+6 | L | 2 | melee | SS |
| Dagger (m/r) (silver) | +3 / +4 | d4+4 / d4+4 | S | 1 | m: 10/20/30 | RoF: 1 : FD, AM, H |
| Composite Warbow | +4 | d6+3 | M | 2 | 80/160/240 | RoF: 2 |
| Arming Sword +1 | +4 | d6+5 | M | 1 | melee | FD |

**Adventuring Skills and other Abilities of Note (Skill Roll):**

| | | | |
|---|---|---|---|
| Combat Training (7+1b)<br>Rampage<br>Tactical Reposition (d8)<br>Unarmored Fighting x3<br>Spear Fighting<br>Quick Draw<br>Ambush 3 | See thru Illusion (race)<br>Immune to Cold (race) | | Languages:<br>Common, Fruz, Moruz, Flan, Old Suloise, Uroz, Jebli & Titanic |

| **WEALTH** | **EXP** |
|---|---|
| 11,988 gp<br>Maint. PD thru: JUN | 78,799 XP +<br>of 100,000 XP (L7) |

**GEAR**

ARMOR WORN: Cloak of Defense (Base AC:12) , Spidersilk shirt (AC+4), Unarmored Fighting (+3) & Dex (+3)

| ITEM | Location |
|---|---|
| - Baldric | |
| - Silvered Spear | hangs on Baldric |
| - Composite Warbow | hangs on Baldric |
| - +2 Great Axe** | hangs on Baldric |
| - Silver Dagger | belt Scabbard |
| - Back Quiver w/ 20 Arrows: | |
| [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] | |
| [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] | |
| - Bandoleer w/ | |
| *Silver Dagger | |
| *Continual Light Rock** (with cover) | |
| *Cling Fire | |
| *Lamp Oil | |
| * Wand of Fireball [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] | |
| (lvl 8) [ ] [ ] | |
| - Belt w/ scabbards & 2 pouches w/ | |
| *Flint & Stone | |
| *Daily Spell components | |
| - Boots of Leaping** | |
| - Ring of Disguise ** (1hr/day) | |
| - Spidersilk Shirt ** | |
| - Cloak of Defense** | |
| *Dalhven Nar Tooth** (+1 hit/ +1dam/s | |
| +1 saves for 6 rds: once/round) | |

| ITEM | Location |
|---|---|
| - Backpack w/ | |
| *Tome of the North in metal box | |
| *Sack w/ 20 Arrows [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] | |
| [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] | |
| *Wool Blanket & Clothes | |
| *Large Wine Skins x2: [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] | |
| *Wax Candles x 3: [ ] [ ] [ ] | |
| *10 bow strings: [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] | |
| * 100' Rope | |
| * Iron Rations x 21 | |
| [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] | |
| [ ] [ ] [ ] [ ] [ ] [ ] [ ] | |
| *Spell Component Bag | |
| *Cling Fire | |
| *Lamp Oil | |
| *Military Oil x2 [ ] [ ] | |
| *Spare Dagger | |
| *Metal Scroll Case w/ see list | |
| *Death Sands [ ] [ ] | |
| *Pickled Turnip of gastron (poison reroll) | |
| *White Lotus [ ] [ ] | |
| *Wand of Chuggins [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] | |

WILL

OTHER NOTES:

Tome of the North (spellbook) w/
L1: Read Magic; Circle Protection; Detect Magic; Sleep; Fear; Invisible Chuggins; Concealing Fog; Air Shield, Stone Missile

L2: Ice Bolt; Brew Potions; Mind Reading; Invisibility;

L3: Dispel Magic; Prepare Spell Book; Lightning Bolt; Fireball, Summon Monster I

Metal Box Scroll List:
Ice Bolt: [ ] [ ] [ ] [ ] Fireball: [ ]
Lightning Bolt : [ ] [ ] Stone Missile:[ ] [ ]
Summon Monster I:[ ] [ ] [ ] [ ]

Spells Memorized:

L1: (5) _____
_____
_____
_____
_____

L2: (2) _____
_____

L3: (2) _____