

Session/Game: Polychronopolis/Rampage

Date: January 30, 2022

Polychronopolis Episode #9: Treasure, Just Lying Around On The Ground

Campaign Date: Gemini 19-25, 1195 M.Y.

Characters:

Romeo of Portburg, human, fighter-3, lawful (Andrew S.)

Feelicks, Catter, Mu-Th-2, chaotic (Craig J.)

Gorgo of Barbaria, human, fighter-3, chaotic (Bob L.)

Cypress Tristan Mercy Henceforth, golden-elf, cleric/fighter-2, Lawful, Lord Protector (Quinton L.)

Judge: Dave N.

LOG:

Gemini 19, M.Y. 1195—Dungeon of Morthonk

After two days of rest, Romeo, Gorgo, Cypress Tristan Mercy Henceforth and Feelicks decided to climb back down into the Dungeon of Morthonk. Joe Average, however, was unable to accompany them due to a case of Finster Weevils. Jimmy the Hermit prodded Joe into a dirty culvert to recover (astrologically the correct place to wait, of course).

At the bottom of the stairs, they found that the 5 ghouls they had defeated there twice before had once again reanimated. Gorgo was paralyzed by the ghouls, and Romeo took a large amount of damage from their onslaught. Cypress Tristan Mercy Henceforth managed to turn them back, and the party slew them as they fled. This time, they dragged the ghoul bodies outside and burned them to ash, while they waited for Gorgo to recover from the paralysis.

Re-entering the dungeon, they discover a corridor with 3 doors running off to the south. They enter it, but the whole corridor lifts up, tumbling them back out. Rather than use any mental thinking, they decide to ignore that route and return to the room filled with big crabs who had surprised them several days earlier. They team prepared spears and were tactically arranged in the hall. The crabs charged them, but 4 of the 6 were killed by the spears on the charge. The remaining two badly mauled Gorgo and Cypress Tristan Mercy Henceforth before being slain. The party harvested the crab claws, and discovered some useful and valuable items strewn around the crab poo. They returned to Jimmy's cave to recover.

Gemini 19-20 Jimmy's Cave, the Long Wood

The team rests and heals at Jimmy's cave. At 2pm the second day a band of 7 Porcupine People attacked the cave. They were all easily killed, but Gorgo and Romeo were both injured when they were skewered by quills when making their attacks. Nevertheless, they were all recovered by the morning of the 21st.

Gemini 21 Dungeon of Morthonk

The party explores the doors leading out of the Crab-room. One had monkey sounds, one had clicky insect-like sounds, both of which were locked and Feelicks couldn't open them. He did open the corridor to the north, which had several doors leading off of it. They entered the first room, seeing 3 treasure chests within. Entering the room, they were ambushed by 6 ghouls, hiding behind the chests and in the corners. The ghouls paralyzed Gorgo, of course, and Feelicks and Romeo, but Cypress Tristan Mercy Henceforth managed to turn them, causing them to escape through a door in the far wall, which closed behind them. Using some fellwort, the elf released Feelicks and Romeo from the paralysis, but they still had to wait for Gorgo to recover.

While they were waiting, Feelicks spiked and wedged the 2 doors to the room closed. He then disarmed a poison needle trap on one of the treasure chests. They heard a multi-legged creature pass by the corridor behind them while they were waiting. When Gorgo recovered, they considered hauling the three chests out of the dungeon, but Feelicks insisted that they first clear the corridor ahead of them. Good thing, too, since the multi-leg creature (a Tenta-Bug) was indeed waiting at the crab room. They kill the creature quickly, but it manages to paralyze Gorgo again. Feelicks re-spikes the

door and while they waited, Feelicks, the elf and Romeo manage to pry the 3 chests open, recovering gold, silver and a nice emerald.

When Gorgo is up and ready, the return to the corridor. Feelicks and Romeo are slightly injured by a pit trap. The party discovers a room with small metal bits spread on the floor. Cypress Tristan Mercy Henceforth uses a Detect Chaos spell to find that there is some supernatural chaotic influence leaking from a door on the north side of the room, and that Gorgo is an initiate of a chaotic god. They decide to ignore this room. Across the hall is another seemingly empty room, with a stone box affixed to a vaulted ceiling 22' up. They decide to ignore this room too.

At the end of the hall they find a large empty room that has over 1000 pieces of silver just lying around, scattered all across the floor. Feelicks calculated that it would take all four of them 30 minutes to gather them up, or 40 minutes for 3 of them to gather while one stood watch. They decided to put Feelicks on watch and the rest would gather. 20 minutes in a flock of 12 big bats (man-sized) flew in through some ceiling holes. They swarmed in and attacked. Cypress Tristan Mercy Henceforth showed an amazing talent for bat-killing, slaying about half of them himself. Romeo and Cypress Tristan Mercy Henceforth were both infected by some disease by the bites, but decided to treat it with golden rod herbs from their herb bag, and were both cured.

Near the end of the 40 minutes, a band of 6 demonic warriors burst in from the eastern door and began to attack. It was a grueling battle and Feelicks, Cypress Tristan Mercy Henceforth and Romeo were all critically injured, but Gorgo stood alone and triumphant at the end on a mountain of bodies friend and foe.

Gorgo considered leaving his allies to rot and taking the treasure all for himself, but in consideration for the three times they had stuck by him when he was paralyzed those last few days, went about to save them. Since Romeo was at 0 hp, he was able to drink some wine and stagger back to his feet. Gorgo applied a healing salve to Feelicks, and after an hour he would also stagger to his feet. Romeo managed to stop the elf from bleeding to death, but it would take him 2 days to recover enough to use magical healing on himself

Gemini 22-23 Jimmy's Cave

They rest at Jimmy's Cave, nursing the elf back to consciousness. They are torn as to whether to blame Romeo for taking them to a dungeon that was over their heads, or Joe Average for malingering with Finster Weevils instead of helping them. But, they agreed that they'd had enough of Morthonk.

Gemina 24-25 The Border Regions

The party returns to Polychronopolis.