| CHARACTER | × | , | Ŷ | CTER SHEET | |
|----------------------|--------------|------------|-----------|--------------|----------|
| | | SPECIES | | | |
| GOD (If Initiated):_ | Size: | Base Move: | | Vision | |
| STRENGTH | INTELLIGENCE | WISDOM | DEXTERITY | CONSTITUTION | CHARISMA |
| | | | | | |
| Saving Throw: | Save Bo | iuses: | | | |
| ARMOR CLASS | HIT P | OINTS | WOUNDS | | |
| COMBAT INFO | | | | | |
| ADJ. MOVE: | Attack | Bonus: | | | |
| Combat Bonuses: | | | | | |

| Weapon | Total Attack Bonus | Damage | Size | Hands | Range | ROF/Features | |
|--|--------------------|--------|------|-------|-------|--------------|--|
| | | | | | | | |
| | | | | | | | |
| | | | | | | | |
| | | | | | | | |
| | | | | | | | |
| Adventuring Skills and Other Abilities of Note (Skill Roll): | | | | | | | |
| | | | | | | | |
| | | | | | | | |
| | | | | | | | |
| | | | | | | | |

| EXP |
|-----|
| |
| |
| |

<u>Gear</u> Armor Worn:

| ITEM | Location | Item | Location |
|------|----------|------|----------|
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |

WILL

OTHER NOTES: