| Character Profile |     |   |   |       |              |        |          |
|-------------------|-----|---|---|-------|--------------|--------|----------|
| Name              |     |   |   |       |              |        |          |
| Concept           |     |   |   |       |              |        |          |
| Player            |     | _ |   |       |              |        |          |
| Attributes        |     |   |   |       |              |        |          |
| AGILITY           | 4   | 6 | 8 | 10    | (            | 12     |          |
| SMARTS            | 4   | 6 | 8 | (10)  | . (          | 12)    |          |
| SPIRIT            | 4   | 6 | 8 | (10)  | . (          | 12     |          |
| STRENGTH          | 4   | 6 | 8 | (10)  | . (          | 12)    |          |
| VIGOR             | 4   | 6 | 8 | (10)  | . (          | 12     |          |
| Skills            |     |   |   |       |              |        | <u>_</u> |
| Boating           | AGI | 4 | 6 | 8     | <b>(10)</b>  | (1)    | T        |
| Climbing          | STR | 4 | 6 | 8     | <b>(10</b> ) | (1)    | 1        |
| Driving           | AGI | 4 | 6 | ٨     | 0            | (iii)  | 1        |
| Fighting          | AGI | 4 | 6 | 8     | (10)         | (1)    |          |
| Gambling          | SMT | Â | 6 | 8     | <b>(10)</b>  | (1)    |          |
| Guts              | SPI | Â | 6 |       | 0            | ٢      |          |
| Healing           | SMT | Â | 6 |       | 0            | ٢      |          |
| Intimidation      | SPI | À | 6 | 8     | <b>(10</b> ) |        |          |
| Investigation     | SMT | À | 6 | 8     | <b>(10</b> ) |        |          |
| Lockpicking       | AGI | À | 6 | 8     | <b>(10</b> ) |        |          |
| Notice            | SMT | 4 | 6 | 8     | 0            | ٢      |          |
| Persuasion        | SMT | 4 | 6 | 8     | 0            | ٢      |          |
| Piloting          | AGI | 4 | 6 | 8     | 0            | ٢      |          |
| Repair            | SMT | Â | 6 | ٨     | <b>(10)</b>  | ٢      |          |
| Riding            | AGI | 4 | 6 | 8     | <b>(10)</b>  | ٢      |          |
| Shooting          | AGI | 4 | 6 | 8     | (10)         |        |          |
| Stealth           | AGI | 4 | 6 | ٨     | <b>(10)</b>  | ٢      |          |
| Streetwise        | SMT | À | 6 | 8     | <b>(10</b> ) | ٢      |          |
| Survival          | SMT | 4 | 6 | 8     | <b>(10</b> ) | (1)    |          |
| Swimming          | AGI | 4 | 6 | 8     | <b>(10</b> ) | ٢      |          |
| Taunt             | SMT | À | 6 | 8     | <b>(10</b> ) | ۲      |          |
| Throwing          | AGI | À | 6 | 8     | 0            | ٢      |          |
| Tracking          | SMT | 4 | 6 | 8     | 0            | ۲      |          |
|                   |     | À | 6 | 8     | 0            | ٢      |          |
|                   |     | Â | 6 | 8     | 0            | (1)    |          |
|                   |     | Â | 6 | 8     | 0            | (1)    |          |
|                   |     | 4 | 6 |       |              |        | <u> </u> |
|                   |     | 4 | 6 | -     |              |        |          |
| lindrances        |     |   |   | ~~~~  | ~            |        | <u>.</u> |
| Name              |     |   |   | Effec | :t/M c       | difier | 'S       |
|                   |     |   |   |       |              |        |          |
|                   |     |   |   |       |              |        |          |

## The Lords of Hack in: HACKSAW HOMBRES!



| Character Portrait |  |
|--------------------|--|
|--------------------|--|

| Health Status   |             |        |      |        |        |      |           |         |               |  |
|---|-------------|--------|------|--------|--------|------|-----------|---------|---------------|--|
| Wounds  | Wounds 🛛 -1 |        | -1   | - 1    | ·2     | □ -3 |           | Inc     | Incapacitated |  |
| Fatigue   | Fatigue     |        | _    | □ -1   |        |      | □ -2      | IIICa   |               |  |
| Other Stats   | Other Stats |        |      |        |        |      |           |         |               |  |
| Pace  | Pace        |        |      | Size   |        | E    |           | Bennies | nies          |  |
| Defenses  |             |        |      |        | vs     | Cal  | led Sho   | ts      |               |  |
| Parry   | 1           | Fough  | ness | Н      | ead    |      | Ar        | ms      | Legs          |  |
|   |             |        |      |        |        |      |           |         |               |  |
| Armor/ P  | rotect      | ive Ge | ear  | Area ( | Covere | ed   | Armor     | Value   | Weight        |  |
|   |             |        |      |        |        |      |           |         |               |  |
|   |             |        |      |        |        |      |           |         |               |  |
|   |             |        |      |        |        |      |           |         |               |  |
|   |             |        |      |        |        |      |           |         |               |  |
| Parry = 2 + ½ of Fighting (Plus any modifiers from equipment or Edges)<br>Base Toughness = 2 + ½ of Vigor (Plus modifiers from Edges)<br>Armor = The best layer of armor per location adds full value to Toughness of that location.<br>Second best layer adds half value to that location. |             |        |      |        |        |      |           |         |               |  |
| Weapons   |             |        |      |        |        |      |           |         |               |  |
|   |             | Ra     | ange | RO     | F      | AP   | Damag     | je      | Wt            |  |
|   |             |        |      |        |        |      |           |         |               |  |
|   |             |        |      |        |        |      |           |         |               |  |
|   |             |        |      |        |        |      |           |         |               |  |
|   |             |        |      |        |        |      |           |         |               |  |
|   |             |        | 1    |        |        |      |           |         |               |  |
|   |             |        | 1    |        |        |      |           |         |               |  |
| Powers  |             |        |      |        |        |      |           |         |               |  |
| Pow   | ver         |        | PP   | Range  | e D    | ur   | Effect/Tr |         | appings       |  |
|   |             |        |      |        |        |      |           |         |               |  |
|   |             |        |      |        |        |      |           |         |               |  |
|   |             |        |      |        |        |      |           |         |               |  |
|   |             |        |      |        |        |      |           |         |               |  |

Lords of Hack Hacksaw Hombres Campaign 2024

| Physical Description |         |                 |          |         | Edges & Adv  | ancements |                    |
|----------------------|---------|-----------------|----------|---------|--------------|-----------|--------------------|
| Race:                | Height: | Weight:         | Age:     | Po      | er<br>Name   |           | Effect             |
| Appearance:          |         |                 | <u> </u> |         |              |           |                    |
|                      |         |                 |          | 0       |              |           |                    |
|                      |         |                 |          | 0<br>0  | Novice       |           |                    |
| Extra Info           |         |                 |          | 0<br>0  |              |           |                    |
|                      |         |                 |          | 5<br>O  |              |           |                    |
|                      |         |                 |          | 0<br>0  |              |           |                    |
|                      |         |                 |          | 0       |              |           |                    |
|                      |         |                 |          | O<br>10 | Seasoned     |           |                    |
|                      |         |                 |          | 0<br>0  |              |           |                    |
| Currency             |         |                 |          | 0<br>0  |              |           |                    |
| Cash                 |         | Other Valuables | 3        | O<br>15 |              |           |                    |
|                      |         |                 |          | 0       |              |           |                    |
| Possessions          |         |                 |          | 0       | Veteran      |           |                    |
| Item                 |         | Location        | Weight   | 0<br>20 |              |           |                    |
|                      |         | Location        | Weight   | 0       |              |           |                    |
|                      |         |                 |          | 0<br>0  |              |           |                    |
|                      |         |                 |          | 0<br>0  |              |           |                    |
|                      |         |                 |          | 25      | Heroic       |           |                    |
|                      |         |                 |          | 0       |              |           |                    |
|                      |         |                 |          | 0       |              |           |                    |
|                      |         |                 |          | 0       |              |           |                    |
|                      |         |                 |          | 30<br>O |              |           |                    |
|                      |         |                 |          | 0<br>0  |              |           |                    |
|                      |         |                 |          | 0<br>0  | Legendary    |           |                    |
|                      |         |                 |          | 35<br>O |              |           |                    |
|                      |         |                 |          | 0       |              |           |                    |
|                      |         |                 |          | Ο       |              |           |                    |
|                      |         |                 |          | 〇<br>40 |              |           |                    |
|                      |         |                 |          | Adv     | enture Notes |           |                    |
|                      |         |                 |          |         |              |           |                    |
|                      |         |                 |          |         |              |           |                    |
|                      |         |                 |          |         |              |           |                    |
|                      |         |                 |          |         |              |           |                    |
|                      |         |                 |          | L       |              |           | Ibaan the Croy 202 |