Session/Game: ACKS/Gatavia III #17 Date: April, 27, 2014

Episode 17: "Smirkenpit Side-trip"

Campaign Date: October 25 to November 12, AY 1430

Characters

Split-tongue, elf enchanter-4, neutral (Marlon Kirton)

Flaming Jack, dwarf, level-0 (henchman) Mathilda, human, level-0 (henchman)

Decius, human, explorer-5, neutral (Robert Swan)

Exorcist Rinaldo, human, cleric-2, lawful (henchman)

Mutttering Osborn, human, shaman-2, neutral (henchman)

Bosco Boldfinger, halfling burglar-5, neutral (Jason Liebert)

Flogger Lang, human, assassin-1 (henchman)

Judge: Dave Nelson

Log:

October 25-27

Split-tongue and Decius travel to Portchester and enlist a skilled Burglar named Bosco Boldfinger to join them on an expedition. They all begin searching for some henchmen in the city to round out the team.

November 4

Muttering Osborn, Flogger Lang, Marhilda and Flaming Jack are all hired by the team.

November 5

The Skull Collector Expedition Team (S.C.E.T.) enters into the haunted and shunned ancient Ardean soap-works 2 miles outside the city. They first burst in on a collection of 4 Wights. Split-tongue uses some of his newly acquired Black Sand to put 3 of the wights to sleep, and Decius kills the fourth. Just beyond the wights, they find 2 evil clerics of a Dengwur cult and their three soldier henchmen. Split-tongue and his henchmen are all immobilized by a Hold spell, and then Decius falls to the floor helpless due to a word of command spell, while he is helpless, he is brrutally curb-stomped by the three soldiers for massive damage. However, Bosco, the henchmen and Decius manage to hold on and eventually turn the tide and slay all the cultists. The priests had a pair of magic maces that only function in proximity to one another and an immensely valuable pile of plundered jewelry. The S.C.E.T. Decides to return to town for a rest.

November 6-9

The party rests and re-arms in Portchester

November 10

Returning to the haunted soap works, Decius falls into a pit trap, but avoids the poison spikes. The party investigates a strange carving on a wall, but while distracted, they are ambushed by 4 werewolves. Decius manages to kill three of the werewolves in a single round and the party finishes the last one. Mathilda, however, is badly bitten and begins to come down with lycanthropy. The party returns to town.

November 11

The party rests and rearms. Instead of consulting a cleric, they attempt to cure Mathilda's lycanthropy with Belladona, but only succeed in killing her.

November 12

The party makes one final assault on the soap works. They encounter a band of 18 gnolls. Split-tongue seals off one half of them in a room with a Stinking Cloud spell. The party then grinds down the other half in the hallway, until the spell lifts and they can finish the rest. The party is brutually wounded but victorious, returning to town with still more treasure.