Session/Game: 5 Hacks Deep #5 Date: August 30, 2020

**Episode 5:** Ice, Ice, Donkey

Campaign Date: January 27—February 1, 1130 AD

**Characters:** 

Angus McNasty, Reeve of Worm's Ferry, Scottish, Barbarian-1 (Bob L.) Welshie, Welsh, Ranger-1 (Jason L.)
Chester Porkins, English, Laborer-1 (Retainer)
Tariq, Moorish, Venturer-1 (Quinton L.)

**DM:** Dave Nelson

## LOG:

January 27, River and Deadman's Town

Angus, Tariq and Welshie decided to make a scouting expedition to Deadman's Town. Feeling cheap, they took their donkey cart and began to walk across the frozen King Godwin River, rather than take the ferry. However, as luck would have it the ice cracked under the feet of the donkey and a crack opened up beneath the beast and cart. Angus grabbed the donkey and yanked vigorously, while Welshie wedged his bow beneath the cart. Tariq jumped in and tried to separate the donkey from the cart, but despite his experience as a teamster, failed miserably. The cart began to sink into the river and Angus made one more heroic effort to heave the donkey over his head, but he failed. The donkey, cart and the supplies therein all sank beneath the ice and were carried away.

The three adventurers continued across the river reaching Deadman's Town. Angus saw that a brown hill near the bank was populated by 10 skeletal corpses, upright, but unmoving. When Angus stepped onto the hill he immediately hacked one skeleton to pieces with his dane axe, but the other 9 came to life and swarmed toward him. Tariq and Welshie shot arrows at them, but they had no effect on their lifeless frames.

Angus drew his shield and began to withdraw, the skeletons all swarmed after him, ignoring Welshie and Tariq. They clawed him so badly that he fell onto the edge of the ice, unconscious from loss of blood. When he fell, the skeletons returned to the hill. Welshie and Tariq rushed to the fallen reeve and bound up his wounds. Angus recovered and devoured a mighty haggis to get back on his feet. The team decided to return to Worm's Ferry to better plan a second expedition.

January 28,29,30: Worm's Ferry

Angus rests and heals up his wounds. Welshie hires Chester, the nephew of Porkins the Sausage Maker to accompany the next expedition to carry stuff, and also collects some slings and bullets for the team to better deal with the skeletons. Tariq sets about baking some Awesome Pies for the trip.

January 31, 1130: Deadman's Town

Angus, Welshie, Tariq and Chester take the ferry this time. Worm's second youngest son, Gangly Joe, hauls them across on the ferry and deposits them at the ruins. The team (but mostly Welshie) destroy all remaining 9 skeletons on the brown hill at a distance with sling bullets. When one of the skeletons began to move toward them, Chester fled in terror. Angus,

however, chased him down and screamed at him till he rejoined the party. They climbed the hill and Tariq discovered an Atlantean Orb, covered with strange glyphs, buried at the top.

They then moved onto the nearby cave. Angus killed 2 of the 5 skeletons inside (the 2 that could be reached without actually entering the cave). Tariq and Angus then entered the cave to kill the last 3. However, Welshie decided to shoot a sling bullet into the melee and managed to hit Tariq in the back of the head, causing him to drop like a sack of turnips. When Angus had killed the last skeleton, they tended to Tariq, brining him back to consciousness. He ate an Awesome Pie and decided to keep on with the expedition. Inside the cave they discovered a slab of stone with a metallic keyhole in the center. Angus shoved his arming sword in the hole, but managed to snap in off instead of accomplishing anything. He manages to work the broken blade out of the hole and they leave the cave.

They then examined the large, partially destroyed, building in the center of the complex. They find that it is a main site for Atlantean brick mining, and also that the refuse pile in the center is liking home to large nasty bugs.

They then decide to destroy the last batch of visible skeletons, who are posted along the stairs of a ruined fortress wall nearby. They kill several with a volley of sling stones, but 3 rush them and manage to gravely wound Angus. When Welshie and Tariq kill the last of them, they bundle up Angus and wait for the ferry to take them home.

February 1, Worm's Ferry

The team rests up and heals their wounds.