

**Session/Game:** 5 Hacks Deep #29      **Date:** August 1, 2021

**Episode 31:** LORD ANGUS

**Campaign Date:** January 1-2, 1131 AD

**Characters:**

Duda, English, Soldier-3 (Andrew S.)  
Sean the Irish Bastard, Irish, Templar-4 (Bob L.)  
Reeve Angus McNasty, Scottish, Barbarian-4 (Bob L.)  
Tariq, Moorish, Venturer-4, (Quinton L.)  
Raoul, Frankish, Occultist-3 (Andrew S.)  
Wulfric, English, Knight-5 (Dave N)

**Judge:** Dave N.

**LOG**

*January 1, 1131*

Most of the important people from Hill Camp Hundred had gathered at Jorvikburg for the next day's Shire Moot, in which it was likely that Reeve Angus would be promoted to Lord of the Hundred. However, they ran into several stumbling blocks. First, Chester Porkins arrived in town to tell the Reeve that soon after he left Worm's Ferry some Ice Trolls had rushed into the village and broke into the storage/jail and carried off young Chonk. Second, Bishop Osmond had summoned Angus, probably for some degrading demand he would insist on before he would do his part in the en-lordment. Third, Sir Clovis, who would need to swear in the moot to the population of Frogtown for the law to be satisfied, had gone missing.

**Quest For Chonk**

Raoul rushed back to Worm's Ferry and tried to track down the Ice Trolls using a dowsing spell, but he failed. The Trolls successfully carried off Chonk to some mysterious fate.

**Bishop Osmund**

As Angus approached the cathedral, a Hell Knight riding a Griffon swooped down to attack the Bishop. Angus used a small mirror to reflect light into the eyes of the beast, causing it to crash to the earth. Angus finished off the injured Hell Knight. The Bishop, with atypical grace, thanked Angus and waived his intended humiliations.

**Sir Clovis**

Sean and Wulfric rushed to Frogtown, only to find that Sir Clovis had indeed left for Jorvikburg. They rode back (briefly considering turning around after realizing they should have found out where he was likely staying in town). Instead they questioned the gate guards who pointed them to Whizzo's Alehouse. At the Alehouse they discovered that Clovis had been kidnapped by several heavily armed men in red armor. They fetched Tariq, who was a tracker, and tracked one of the armed men's horses to an abandoned building south of town. There they discovered that a notorious mercenary, Sir Bixby the Red, and his men had kidnapped Clovis and were holding him in an abandoned building. Wulfric, Sean and Tariq defeated the mercenaries and freed Clovis, who revealed that Lord Ulfwin had paid the mercenaries as an act of petty revenge.

## **January 2, 1131--The Installation**

At a Shire Moot on January 2, 1131, Angus stood forth and made a claim to having re-established Hill Camp as a Hundred of the Kingdom.

The Sheriff, Morcar, asked the following questions (and the Bishop had each respondent swear to God of the Truth of the Matter):

“Doth the Hundred have a Hall and Tower?”

The Under-Sheriff of Jorvikshire, Leofric Dunstain, stood forth before the Earl and said that he has visited Hill Camp and can swear there is a Hall and Tower..

“Doth the Hundred have a Parish Church?”

Father Siegfried stepped forward and so swore.

“Doth the Hundred have 500 inhabitants?”

Elder Worm came forth and swore that Worm’s Ferry has a population of 180.

Elder Moss came forth and swore that Shepherd’s Hollow has a population of 162.

Sir Clovis came forth and swore that Frogtown has a population of 150.

Ricketts came forth and swore that Lesserton has a population of 68.

At which point Sheriff Morcar declared that the Law of the Kingdom is met and the Earl may appoint a Thane to be Lord over the Hundred. He called Angus forward and formally invested the lordship of Hill Camp in his hands. Many of our heroes swore faithfulness to Lord Angus, including Wulfric, who asked to be knighted formally by his new lord and which was so done. Tariq renewed his vow directly to the Earl, however, since he wished to be Lord of his own hundred to the west.

## **The Reading**

After the moot, Raoul, Tariq and Sean approached Michael the Astrologer in town to see why the various supernatural horrors had such interest in Chonk. Elder Moss provided his birth details and a horoscope was prepared. Filled with terror, Michael revealed that Chonk was “The Chosen One” liable to serve as a vessel for the rebirth of the Atlantean demon Kryslar, a fate that must be averted, in next sessions thrilling campaign climax.

## **Levels:**

At this point, with the major campaign goal accomplished, all characters will rise 1 experience level.