**Session/Game**: 5 Hacks Deep #13

Episode 13: Island Cruis3

Campaign Date: June 2, 1130 AD

## Characters:

Tariq, Moorish, Venturer-2(Quinton L.) Taffy, Welsh, Thief-2 (Dave H) Welshie, Welsh, Ranger-2(Jason L.) Sean, Irish, Templar-2(Bob L) Duda, English, soldier-1 (Andrew S)

## DM: Dave N.

## Prologue:

Handsome Steve burst into the Church at Worm's Ferry and found Sean the Irish Bastard, the templar, praying there. Steve was worried, and in a panicked voice told Sean that between 2 and 6 Stevelings were missing (it's very hard to keep track of precisely). Meanwhile, Duda in his rickety watch post by the river spotted stranger movement on one of the small islands nearby.

## LOG:

Borrowing a boat from Raymond O'Nets, fisherman who recently settled in town, Sean, Duda got Taffy, Welshie and Tariq to help them investigate the island. Screened by the trees on the west side of the island, they landed the boats, whereupon Duda, Sean, Taffy and Welshie scrambled up the bank to the trees, seeing 3 captive Stevelings surrounded by 5 croktars (reptilian humanoid abominations). Tariq navigates to boat parallel to the bank so he can get a shot. A volley of arrows killed 3 of the croktars immediately, but 2 more appeared who had been lying in their canoe.

A melee breaks out between the housecarls and the 4 remaining croktars, Welshies gets a nasty bite to his face and Taffy takes a cut to his arm. The melee takes much longer than the arrow shots to take down their foes, but take them down it does.

They recover 30gp each, and each receives a bag of turnips from Handsome Steve. 50 xp award for the short, tech-test session.



The Melee on the Island