

Session/Game: Eldritch Earth: 5 Hacks Deep **Date:** July, 5, 2020

Episode 1: Bob and Dave's Tentative Adventure

Campaign Date: January 2-8, 1130 AD

Characters

Angus McNasty, Scottish, Barbarian-1 (Bob L.)
Sean the Irish Bastard, Irish, Templar-1 (Bob L.)
Johnny Venice, Italian, Venturer-1 (Dave N.)
Wulfric of Ascalon, English, Knight-1 (Dave N.)

Judge: Dave Nelson

Log:

Angus, Sean, Wulfric, and Johnny, all members of the EatrI of Jorvikshire's household, were sent forth to recover 9 cattle and 2 calves stolen by bandits from one of the Earl's estates. They tracked the bandits to a wood several miles west of Red Lion.

Encounter 1: Cattle Achieved

The party spotted 5 bandits with the cattle at their hideout. Two bandits were guarding the cattle in a pen, one was walking away from them to check out some noise behind the nearby barn, and the last two were inside the old storage tower, trying to keep warm.

Johnny Venice sneaked through the woods, approaching the lone bandit near the barn. He made it through the woods unnoticed, but at the last minute the bandit saw him, panicked, and ran screaming toward his fellows at the pen. Johnny shot a crossbow bolt at him but missed.

After the bandit reached his two pals, all three rushed forward to confront Sean, Angus and Wulfric who were charging out of the woods toward them. Our heroes cut down all three pretty quickly. However, the last two came out of the tower and rushed to attack. One of them cut down Angus, but Sean then cut him down. The last bandit fled, but Wulfric caught him and killed him.

They tended to Angus and managed to save his life, but he lost his right ear from the hatchet blow. After a half hour, Angus was on his feet, if shakey. They gathered the cattle and began to head home.

Encounter 2: Bandits can botch ambushes too

The rest of the bandit group, numbering 7, got ahead of the party and set up an ambush along the road. Johnny spotted them before they could get into an advantageous position. He shot one dead with his crossbow, while Wulfric and Sean leaped forward and cut down 2 more.

The wounded Angus also joined the fray, he yelled horrific threats, causing one of the remaining bandits to flee in terror into the woods. Johnny, Wulfric and Sean killed the last 3 quickly. They searched the bandits and discovered 50gp in loot.

Aftermath:

On returning to Jorviksburg, the Earl rewarded the party with 50gp for the cattle. They split all the rewards and loot, each receiving 25gp. Angus spent 5 days rest to recover from his wounds. Sean borrowed a horse and made a quick trip to Kingston to donate the 25gp to the Master and Commander of the Kingston Commandery of the Templars (he gained 25xp). The remaining characters held onto their money for now.