

Session/Game: Eldritch Earth: 5 Hacks Deep
Episode 7:

Date: September, 27th, 2020

Campaign Date: February 11th - February 24th 1130 AD

Characters

Angus McNasty, Scottish Barbarian - 1 (Bob)
Wulfric of Ascalon, English Knight - 1 (Dave N.)
Neil O'Hainle, Irish Druid - 1 (Dave H.)
Father Siegfried the Small, Frankish Cleric - 1 (Jason)
Father Calen Kildare, Irish Cleric - 1 (Quinton)

Judge: Andrew Smith

February 11th, 1130

The champions of Worm's Ferry deal with the choosing of the new parish priest of Worm's Ferry. They have learned that the Bishop of Yorvikburg has chosen Calen, but the Jarl himself has chosen Siegfried. Johnny Venice suggests settling the issue using an arcane and trusted Italian method known as the "Verona Bean Count." Both parties agree and pay a small fee for the service and Johnny does the completely random choice of who should win. Father Siegfried is chosen as the parish priest of the area and father Kildare becomes the chaplain for Reeve McNasty.

February 14th, 1130

The champions of Worm's Ferry travel to the ancient gallows. They hope to learn more about the note on the map left by the bandits referring to a thousand gold on Valentine's Day. They discover a convoy of bandits waiting for the former residents of Worm's Ferry to drop their tribute to the Dill gang. The heroes easily defeat the gang thanks to the magic of Neil O'Hainle. They claim the bandits' donkeys and cart. Two bandits are captured alive.

February 21st, 1130

The storm breaks and the heroes travel to Jorvikburg. The trip goes without incident. Once there, Father Kildare visits Bishop Osmund Haroldson to discuss becoming the parish priest of Worm's Ferry. The bishop berates Kildare for his weakness and orders him to wash his mouth out with soap as penance. Bishop Haroldson's lackey "Fang" takes Father Kildare to the mouth-washing station and watches as the poor cleric fulfills the bishop's wish. The encounter ends with the bishop insisting that his will be fulfilled. Kildare also meets with High Reeve Morcar about this issue, but the High Reeve is pleased that the will of the Jarl has been fulfilled and is of little help.

February 22nd, 1130

The heroes stay the night at the welcome inn. There they learn of a haunted hut a quarter mile east of the city. There they find the ghost of a witch who managed to stay tethered to the mortal plane through magic. The dead witch wishes to find her lost son "Robert." The party does their best to convince the ghostly witch that Bishop Osmund Haroldson is to blame for her son's disappearance. They bury the witch's body which they find in a hidden underground cellar that has several occult books and Atlantean orbs.

February 23rd, 1130

The heroes decide to rush south to Kingston hoping to make it in time for the book auction. The first leg of the trip goes great. There are no stops or encounters. The heroes even manage to spend a night with a most wholesome couple who go out of their way to pamper them.

The next morning, the heroes realize their luck has run out. They wake to find that the couple have snuck out of the house and alerted their neighbors about the heroes. They are beset by members of the cannibal cult who want to eat their bodies. After calling on the spirits of the land, a magical backlash curses Neil's hand turning it into living wood. The heroes of Worm's Ferry hacks their way through the cultists, leaving a bloody swathe as they leave for Kingston at their best speed.

February 24th - March 4th 1130

The heroes arrive in Kingston just as the book auction is starting. They manage to sell their books at a fellow they meet at the auction named Ethelric the Bald. Etheric buys all the tomes for his patron whom he refuses to name. The five decide to remain in Kingston for a week's worth of shopping there for horses, mail, and weapons.