

Session/Game: Thranconia Blueholme-7

Date: May 19, 2019

Episode 6: "While we wait for Grumpy Cat, We steal booze."

Campaign Date: May IX to May XXVIII , YOR 2019

Characters:

Lothar of the Hill People, berserker, fighter/cleric-2, Neutral (Dave Hanley)
Doggems, human, thief-1, Neutral (henchman)

Wilson, halfling, thief-2, Neutral (Robert Swan)
Smiling Billy, halfling, thief-1, Neutral (henchman)

Mrow, feline, magic-user-3, chaotic good (Bob LaForge)
Cormac, human, cleric-2 (Crom), neutral (henchman)

DM: Dave Nelson

LOG:

May IX-X—Passburg

While Mrow is busy scribing scrolls, Wilson and Lothar spend a few days in the taverns of Passburg. Wilson talks with Doggems, Lothar's henchman, and discovers from him that Doggems used to be a member of the Cheeky Bastards gang in Crossroads Tavern, and that he had a line on the location of the underground hideout of the other gang in town, The Hand of the Basilisk. Wilson and Lothar decide that they should raid that hideout and steal from the thieves.

May XIII-XIV—Travel

After spending some time resting and resupplying, Lothar, Wilson and their henchmen Doggems and Smiling Billy head out to Crossroads Tavern. They are joined by Cormac, Mrow's henchman, who is at loose ends since his master is secluded in magical writing. They arrive at Crossroads Tavern at day's end, and Cormac buys a new suit of armor and Lothar a longbow for Doggems. They spend a few hours at the tavern itself and check into the Old Inn for the night.

May XV—Crossroads Tavern

The team goes to Toby the Tinker's house, the man whom Doggems believed knew that hideout's location. Lothar used his Terrifying Gaze to frighten Toby into revealing that the hideout's entrance was in the floor of his own shed in the back yard. They tie up Toby and head for the shed.

Opening the trapdoor in the shed's floor, they attack and kill 3 thieves who were on guard in the chamber below the floor (Cormac burned one of them to death with alchemist's fire). They discover a barrel of wine and a barrel of salted fish in this room but pass by into a hallway. The hall leads to a door which has a rope hanging in front of it, passing through a hole in the door. When they yank the rope, it sounds a bell, causing sounds of alarm to issue from the room beyond.

The party decides to flee back to the entrance chamber. While Lothar guards the door, the rest think of a means by which to get the barrels of goods out of the room. Eventually, Cormac realizes that they must have gotten the barrels down there somehow and looks to find a pulley in the roof of the shed and various pieces of rigging laying about. They manage to get the wine barrel up to the shed level, but decide to flee with it rather than risk getting caught by the thieves who are soon to rush the hallway. Leaving the fish barrel behind, they roll the wine

barrel behind some nearby cottages and set fire to Toby's shop (after dragging him out of it first).

They quickly buy a hand cart at the market and go toward the Western gate of the town. Cormac smooths the exit with a small bribe to the guards as Lothar points out that there's a fire nearby in town to distract them, and Wilson does an epic halfling dance on top of the barrel to disguise its purpose. Safely out of Crossroads Tavern, they loop around the town and take the east road back toward Passburg.

May XVI—XVIII Travel back to Passburg

May XIX—XXI Passburg

Safely back at Mrow's house, one morning a town guard knocks on the front door. He shows them that some dog-killing creature has left a trail of blood to the back door of the house. Cormac promises to investigate and be on his guard. They realize that perhaps Wilson has become of were-wolf as a result of the bites he took at the Castle of Six Lizards. Mrow puts him to sleep and they lock him in a cage. That night when the moon rises, Wilson does indeed transform into a were-wolf.

Lothar goes and consults with Ceredic, the high priest of Nodens, with whom he had a good relationship. Ceredic says that Wilson can be cured, since he is still in the early stage of the infection (he has only a few more days while this is possible). Ceredic agrees to cure him, for the discount "own temple" price because Lothar had returned the book of Nodens from Quasequeton to him. Wilson is freed from lycanthropy.

They also discover that the Hand of the Basilisk blamed the raid on the Cheeky Bastards, since Toby had recognized Doggems as a member of that gang. A low-level gang war had broken out in Passburg, with the Cheeky Bastards going to ground. The party sold the stolen wine for 200gp.

May XXVIII—Passburg

Mrow finishes his scroll work and the party decides that they will head out to "The Obelisk of the Pit" on the map they found at Quasequeton.