

Type: UNARMED CARGO LAUNCH

Bridge: Ship's Boat 1

Damage Control: Engineering-0

Feature	Damage	Destroyed
20 ton streamlined hull	<input type="checkbox"/>	<input type="checkbox"/>
Maneuver Drive 1-G	<input type="checkbox"/>	<input type="checkbox"/>
Power Plant small craft	<input type="checkbox"/>	<input type="checkbox"/>
Fuel: 1 tons	<input type="checkbox"/>	
Hold 13 tons	<input type="checkbox"/> <input type="checkbox"/>	
Computer Model 1	<input type="checkbox"/>	<input type="checkbox"/>

Crew:2

Passengers: 0

Type: UNARMED LIFE BOAT

Bridge: Ship's Boat 1

Damage Control: Engineering-0

Feature	Damage	Destroyed
20 ton streamlined hull	<input type="checkbox"/>	<input type="checkbox"/>
Maneuver Drive 1-G	<input type="checkbox"/>	<input type="checkbox"/>
Power Plant small craft	<input type="checkbox"/>	<input type="checkbox"/>
Fuel: 2 tons	<input type="checkbox"/>	
Hold 2 tons	<input type="checkbox"/>	
Computer Model 1	<input type="checkbox"/>	<input type="checkbox"/>

Crew:2

Passengers: 12 (couches)

Low: 12 (emergency low berths)

Type: UNARMED UTILITY LAUNCH

Bridge: Ship's Boat 1

Damage Control: Engineering-0

Feature	Damage	Destroyed
20 ton streamlined hull	<input type="checkbox"/>	<input type="checkbox"/>
Maneuver Drive 1-G	<input type="checkbox"/>	<input type="checkbox"/>
Power Plant small craft	<input type="checkbox"/>	<input type="checkbox"/>
Fuel: 2 tons	<input type="checkbox"/>	
Hold 8 tons	<input type="checkbox"/>	
Computer Model 1	<input type="checkbox"/>	<input type="checkbox"/>

Crew:2

Passengers: 8

Type: ARMED TROOP LAUNCH

Bridge: Ship's Boat 1

Damage Control: Engineering-0

Feature	Damage	Destroyed
20 ton streamlined hull	<input type="checkbox"/>	<input type="checkbox"/>
Maneuver Drive 1-G	<input type="checkbox"/>	<input type="checkbox"/>
Power Plant small craft	<input type="checkbox"/>	<input type="checkbox"/>
Fuel: 2 tons	<input type="checkbox"/>	
Hold 13 tons	<input type="checkbox"/> <input type="checkbox"/>	
Computer Model 1	<input type="checkbox"/>	<input type="checkbox"/>
Weapons: (M,M,S) Gunner-0	<input type="checkbox"/>	<input type="checkbox"/>

Crew:2

Passengers: 18 (Couches)

6 missiles

3 Sand

Type: SHIP'S BOAT FOR YACHT

Bridge: Ship's Boat 1

Damage Control: Engineering-0

Feature	Damage	Destroyed
30 ton streamlined hull	<input type="checkbox"/>	<input type="checkbox"/>
Maneuver Drive 6-G	<input type="checkbox"/>	<input type="checkbox"/>
Power Plant small craft	<input type="checkbox"/>	<input type="checkbox"/>
Fuel: 1.8 tons	<input type="checkbox"/>	
Hold 1.7 tons	<input type="checkbox"/>	
ATV	<input type="checkbox"/>	<input type="checkbox"/>
Computer Model 1	<input type="checkbox"/>	<input type="checkbox"/>

Crew:2

Passengers: 4 (couches)

Type: SHIP'S BOAT FOR PATROL CRUISER

Bridge: Ship's Boat 1

Damage Control: Engineering-0

Feature	Damage	Destroyed
30 ton streamlined hull	<input type="checkbox"/>	<input type="checkbox"/>
Maneuver Drive 6-G	<input type="checkbox"/>	<input type="checkbox"/>
Power Plant small craft	<input type="checkbox"/>	<input type="checkbox"/>
Fuel: 1.8 tons	<input type="checkbox"/>	
Hold 4.7 tons	<input type="checkbox"/>	
Weapons (B,M,S) Gunner-1	<input type="checkbox"/>	<input type="checkbox"/>
Computer Model 2	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>

Crew:2

Passengers: 16 (couches)

3 missiles

3 Sand

Type: SHIP'S BOAT—LONG RANGE MISSILE PATROL

Bridge: Ship's Boat 1

Damage Control: Engineering-1

Feature	Damage	Destroyed
30 ton streamlined hull	<input type="checkbox"/>	<input type="checkbox"/>
Maneuver Drive 6-G	<input type="checkbox"/>	<input type="checkbox"/>
Jump Drive none	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>
Power Plant small craft	<input type="checkbox"/>	<input type="checkbox"/>
Fuel: 3.6 tons (double)	<input type="checkbox"/>	
Hold 0.9 tons	<input type="checkbox"/>	
Weapons (M,M,S) Gunner-1	<input type="checkbox"/>	<input type="checkbox"/>
Computer Model 3	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>

Crew:2

Passengers: 2

Low 4

4 small craft staterooms, 4 low berths

6 missiles

3 Sand

Type: SHIP'S BOAT –CARGO BOAT

Bridge: Ship's Boat 1

Damage Control: Engineering-0

Feature	Damage	Destroyed
30 ton streamlined hull	<input type="checkbox"/>	<input type="checkbox"/>
Maneuver Drive 6-G	<input type="checkbox"/>	<input type="checkbox"/>
Jump Drive none	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>
Power Plant small craft	<input type="checkbox"/>	<input type="checkbox"/>
Fuel: 1.8 tons	<input type="checkbox"/>	
Hold 13.7 tons	<input type="checkbox"/> <input type="checkbox"/>	
Computer Model 1	<input type="checkbox"/>	<input type="checkbox"/>

Crew:2

Passengers: 0

Type: GIG for Close Escort

Bridge: Ship's Boat 1

Damage Control: Engineering-0

Feature	Damage	Destroyed
20 ton streamlined hull	<input type="checkbox"/>	<input type="checkbox"/>
Maneuver Drive 6-G	<input type="checkbox"/>	<input type="checkbox"/>
Jump Drive none		
Power Plant small craft	<input type="checkbox"/>	<input type="checkbox"/>
Fuel: 1.8 tons	<input type="checkbox"/>	
Hold 2 tons	<input type="checkbox"/>	
Weapons (B) Gunner-1	<input type="checkbox"/>	<input type="checkbox"/>
Computer Model 1	<input type="checkbox"/>	<input type="checkbox"/>

Crew:2

Passengers: 6 Low: 12 (emergency low berths x3)

Type: FIGHTER--LASER

Bridge: Ship's Boat 1

Damage Control: Engineering-0

Feature	Damage	Destroyed
10 ton streamlined hull	<input type="checkbox"/>	<input type="checkbox"/>
Maneuver Drive 6-G	<input type="checkbox"/>	<input type="checkbox"/>
Power Plant small craft	<input type="checkbox"/>	<input type="checkbox"/>
Fuel: 1 tons	<input type="checkbox"/>	
Computer Model 2	<input type="checkbox"/>	<input type="checkbox"/>
Weapon (B)	<input type="checkbox"/>	<input type="checkbox"/>

Crew:1

Passengers: 0

Type: FIGHTER--MISSILE

Bridge: Ship's Boat 1

Damage Control: Engineering-0

Feature	Damage	Destroyed
10 ton streamlined hull	<input type="checkbox"/>	<input type="checkbox"/>
Maneuver Drive 6-G	<input type="checkbox"/>	<input type="checkbox"/>
Power Plant small craft	<input type="checkbox"/>	<input type="checkbox"/>
Fuel: 1 tons	<input type="checkbox"/>	
Computer Model 3	<input type="checkbox"/>	<input type="checkbox"/>
Weapon (MMM)	<input type="checkbox"/>	<input type="checkbox"/>

Crew:1 Passengers: 0

Missiles x9: