

Name: ROSWELL

Class: Type L Laboratory Ship

Bridge: Pilot-1, Navigation-1, Space Tactics-0,

Damage Control: Engineering-1

Feature	Damage	Destroyed
400 ton unstreamlined hull	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>
Maneuver Drive 1-G	<input type="checkbox"/>	<input type="checkbox"/>
Jump Drive J-2	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>
Power Plant F	<input type="checkbox"/>	<input type="checkbox"/>
Fuel: 160 tons		
Hold 23 tons	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
Air/raft x2	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/>
Pinnacle	<input type="checkbox"/>	<input type="checkbox"/>
Computer Model 2	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>
Turret-1 (BMS) Gunner-0	<input type="checkbox"/>	<input type="checkbox"/>

Crew:6

Scientists: 14

6 missiles:

6 Sand:

Name: NUMERATOR

Class: Type L Laboratory Ship

Bridge: Pilot-1, Navigation-1, Space Tactics-0,

Damage Control: Engineering-1

Feature	Damage	Destroyed
400 ton unstreamlined hull	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>
Maneuver Drive 1-G	<input type="checkbox"/>	<input type="checkbox"/>
Jump Drive J-2	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>
Power Plant F	<input type="checkbox"/>	<input type="checkbox"/>
Fuel: 160 tons		
Hold 23 tons	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
Air/raft x2	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/>
Pinnacle	<input type="checkbox"/>	<input type="checkbox"/>
Computer Model 2	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>
Turret-1 (BMS) Gunner-0	<input type="checkbox"/>	<input type="checkbox"/>

Crew:6

Scientists 14

6 missiles:

6 Sand:

Name: DENOMINATOR

Class: Type L Laboratory Ship

Bridge: Pilot-1, Navigation-1, Space Tactics-0,

Damage Control: Engineering-1

Feature	Damage	Destroyed
400 ton unstreamlined hull	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>
Maneuver Drive 1-G	<input type="checkbox"/>	<input type="checkbox"/>
Jump Drive J-2	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>
Power Plant F	<input type="checkbox"/>	<input type="checkbox"/>
Fuel: 160 tons		
Hold 23 tons	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
Air/raft x2	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/>
Pinnacle	<input type="checkbox"/>	<input type="checkbox"/>
Computer Model 2	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>
Turret-1 (BMS) Gunner-0	<input type="checkbox"/>	<input type="checkbox"/>

Crew:6

Scientists 14

6 missiles:

6 Sand:

Name: WHEEL O' DEATH Class: Type L Laboratory Ship pirate

Bridge: Pilot-2, Navigation-2, Space Tactics-1,

Damage Control: Engineering-2

Feature	Damage	Destroyed
400 ton unstreamlined hull	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>
Maneuver Drive 1-G	<input type="checkbox"/>	<input type="checkbox"/>
Jump Drive J-2	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>
Power Plant F	<input type="checkbox"/>	<input type="checkbox"/>
Fuel: 160 tons		
Hold 23 tons	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
Air/raft x2	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/>
Pinnacle	<input type="checkbox"/>	<input type="checkbox"/>
Computer Model 2	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>
Turret-1 (MS) Gunner-0	<input type="checkbox"/>	<input type="checkbox"/>
Turret-2 (P,P) Gunner-2	<input type="checkbox"/>	<input type="checkbox"/>

Crew:7

Cut-throats: 24

6 missiles:

6 Sand:

Name: HUDSON

Class: Type K Safari Ship

Bridge: Pilot-2, Navigation-1, Space Tactics-0,

Damage Control: Engineering-1

Feature	Damage	Destroyed
200 ton streamlined hull	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>
Maneuver Drive 1-G	<input type="checkbox"/>	<input type="checkbox"/>
Jump Drive J-2	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>
Power Plant B	<input type="checkbox"/>	<input type="checkbox"/>
Fuel: 50 tons	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
Hold 6 tons, 2x 7 ton capture tanks	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
Air/raft	<input type="checkbox"/>	<input type="checkbox"/>
Launch	<input type="checkbox"/>	<input type="checkbox"/>
Computer Model 1/bis	<input type="checkbox"/>	<input type="checkbox"/>
Turret-1 (S,M) Gunner-0	<input type="checkbox"/>	<input type="checkbox"/>

Crew:6

Passengers: 6

6 missiles

6 sand

Name: LIVINGSTON

Class: Type K Safari Ship

Bridge: Pilot-1, Navigation-1, Space Tactics-0,

Damage Control: Engineering-1

Feature	Damage	Destroyed
200 ton streamlined hull	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>
Maneuver Drive 1-G	<input type="checkbox"/>	<input type="checkbox"/>
Jump Drive J-2	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>
Power Plant B	<input type="checkbox"/>	<input type="checkbox"/>
Fuel: 50 tons	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
Hold 6 tons, 2x 7 ton capture tanks	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
Air/raft	<input type="checkbox"/>	<input type="checkbox"/>
Launch	<input type="checkbox"/>	<input type="checkbox"/>
Computer Model 1/bis	<input type="checkbox"/>	<input type="checkbox"/>
Turret-1 (S,M) Gunner-0	<input type="checkbox"/>	<input type="checkbox"/>

Crew:6

Passengers: 6

6 missiles

6 sand

Name: BURTON

Class: Type K Safari Ship

Bridge: Pilot-1, Navigation-2, Space Tactics-1,

Damage Control: Engineering-1

Feature	Damage	Destroyed
200 ton streamlined hull	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>
Maneuver Drive 1-G	<input type="checkbox"/>	<input type="checkbox"/>
Jump Drive J-2	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>
Power Plant B	<input type="checkbox"/>	<input type="checkbox"/>
Fuel: 50 tons	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
Hold 6 tons, 2x 7 ton capture tanks	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
Air/raft	<input type="checkbox"/>	<input type="checkbox"/>
Launch	<input type="checkbox"/>	<input type="checkbox"/>
Computer Model 1/bis	<input type="checkbox"/>	<input type="checkbox"/>
Turret-1 (B,B) Gunner-1	<input type="checkbox"/>	<input type="checkbox"/>

Crew:6

Passengers: 6

Name: BUSHWHACK

Class: Type K Safari Ship pirate

Bridge: Pilot-2, Navigation-1, Space Tactics-2,

Damage Control: Engineering-1

Feature	Damage	Destroyed
200 ton streamlined hull	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>
Maneuver Drive 1-G	<input type="checkbox"/>	<input type="checkbox"/>
Jump Drive J-2	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>
Power Plant B	<input type="checkbox"/>	<input type="checkbox"/>
Fuel: 50 tons	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
Hold 6 tons, 2x 7 ton capture tanks	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
Air/raft	<input type="checkbox"/>	<input type="checkbox"/>
Launch	<input type="checkbox"/>	<input type="checkbox"/>
Computer Model 1/bis	<input type="checkbox"/>	<input type="checkbox"/>
Turret-1 (B,B) Gunner-2	<input type="checkbox"/>	<input type="checkbox"/>

Crew:6

Cut-throats: 12

Name: HOWELL

Class: Type Y Yacht

Bridge: Pilot-1, Navigation-1, Space Tactics-0,

Damage Control: Engineering-2

Feature	Damage	Destroyed
200 ton unstreamlined hull	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>
Maneuver Drive 1-G	<input type="checkbox"/>	<input type="checkbox"/>
Jump Drive J-1	<input type="checkbox"/>	<input type="checkbox"/>
Power Plant A	<input type="checkbox"/>	<input type="checkbox"/>
Fuel: 50 tons (2 jumps)	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
Hold 11 tons	<input type="checkbox"/>	
Ship's Boat	<input type="checkbox"/>	<input type="checkbox"/>
Air/raft; ATV	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/>
Computer Model 1	<input type="checkbox"/>	<input type="checkbox"/>
Turret-1 (S.M) Gunner-0	<input type="checkbox"/>	<input type="checkbox"/>

Crew:5

Passengers: 20

6 missiles

6 sand

Name: BONANZA

Class: Type Y Yacht

Bridge: Pilot-2, Navigation-1, Space Tactics-0,

Damage Control: Engineering-1

Feature	Damage	Destroyed
200 ton unstreamlined hull	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>
Maneuver Drive 1-G	<input type="checkbox"/>	<input type="checkbox"/>
Jump Drive J-1	<input type="checkbox"/>	<input type="checkbox"/>
Power Plant A	<input type="checkbox"/>	<input type="checkbox"/>
Fuel: 50 tons (2 jumps)	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
Hold 11 tons	<input type="checkbox"/>	
Ship's Boat	<input type="checkbox"/>	<input type="checkbox"/>
Air/raft; ATV	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/>
Computer Model 1	<input type="checkbox"/>	<input type="checkbox"/>
Turret-1 (S.M) Gunner-0	<input type="checkbox"/>	<input type="checkbox"/>

Crew:5

Passengers: 20

6 missiles

6 sand

Name: TRUMP

Class: Type Y Yacht

Bridge: Pilot-2, Navigation-1, Space Tactics-0,

Damage Control: Engineering-1

Feature	Damage	Destroyed
200 ton unstreamlined hull	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>
Maneuver Drive 1-G	<input type="checkbox"/>	<input type="checkbox"/>
Jump Drive J-1	<input type="checkbox"/>	<input type="checkbox"/>
Power Plant A	<input type="checkbox"/>	<input type="checkbox"/>
Fuel: 50 tons (2 jumps)	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
Hold 11 tons	<input type="checkbox"/>	
Ship's Boat	<input type="checkbox"/>	<input type="checkbox"/>
Air/raft; ATV	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/>
Computer Model 1	<input type="checkbox"/>	<input type="checkbox"/>
Turret-1 (BB) Gunner-1	<input type="checkbox"/>	<input type="checkbox"/>

Crew:5

Passengers: 20

Name: RAT-BONE

Class: Type Y Yacht pirate

Bridge: Pilot-2, Navigation-1, Space Tactics-1,

Damage Control: Engineering-1

Feature	Damage	Destroyed
200 ton unstreamlined hull	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>
Maneuver Drive 1-G	<input type="checkbox"/>	<input type="checkbox"/>
Jump Drive J-1	<input type="checkbox"/>	<input type="checkbox"/>
Power Plant A	<input type="checkbox"/>	<input type="checkbox"/>
Fuel: 50 tons (2 jumps)	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
Hold 11 tons	<input type="checkbox"/>	
Ship's Boat	<input type="checkbox"/>	<input type="checkbox"/>
Air/raft; ATV	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/>
Computer Model 1	<input type="checkbox"/>	<input type="checkbox"/>
Turret-1 (S.M) Gunner-1	<input type="checkbox"/>	<input type="checkbox"/>
Turret-2 (B,B) Gunner-1	<input type="checkbox"/>	<input type="checkbox"/>

Crew:5

Cut-throats: 20

6 missiles

6 sand

