

Name: FINK

Class: Type P Corsair

Bridge: Pilot-2, Navigation-2, Space Tactics-3,

Damage Control: Engineering-2

Feature	Damage	Destroyed
400 ton streamlined hull	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>
Computer Model 2	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>
Maneuver Drive 3-G	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>
Jump Drive J-2	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>
Power Plant F	<input type="checkbox"/>	<input type="checkbox"/>
Fuel: 120 tons		
Hold 60 tons	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
100-ton Boat Deck		
Turret-1 (B) Gunner-1	<input type="checkbox"/>	<input type="checkbox"/>
Turret-2 (B) Gunner-1	<input type="checkbox"/>	<input type="checkbox"/>
Turret-3 (B) Gunner-1	<input type="checkbox"/>	<input type="checkbox"/>

Crew:8

Cut-throats: 12 Low 20

Name: DIRTY SKUNK

Class: Type P Corsair

Bridge: Pilot-2, Navigation-3, Space Tactics-2,

Damage Control: Engineering-2

Feature	Damage	Destroyed
400 ton streamlined hull	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>
Computer Model 2	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>
Maneuver Drive 3-G	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>
Jump Drive J-2	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>
Power Plant F	<input type="checkbox"/>	<input type="checkbox"/>
Fuel: 120 tons		
Hold 60 tons	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
100-ton Boat Deck		
Turret-1 (BBB) Gunner-1	<input type="checkbox"/>	<input type="checkbox"/>
Turret-2 (BBB) Gunner-1	<input type="checkbox"/>	<input type="checkbox"/>
Turret-3 (MMM) Gunner-1	<input type="checkbox"/>	<input type="checkbox"/>

Crew:8 Cut-throats: 12 Low 20

18 Missiles:

Name: JERKWATER

Class: Type P Corsair

Bridge: Pilot-2, Navigation-2, Space Tactics-2,

Damage Control: Engineering-3

Feature	Damage	Destroyed
400 ton streamlined hull	□□□□□□□□	□
Computer Model 2	□□	□
Maneuver Drive 3-G	□□□	□
Jump Drive J-2	□□	□
Power Plant F	□	□
Fuel: 120 tons		
Hold 60 tons	□□□□□□	
100-ton Boat Deck		
Turret-1 (BB) Gunner-1	□	□
Turret-2 (MM) Gunner-1	□	□
Turret-3 (B,S) Gunner-1	□	□

Crew:8 Cut-throats: 12 Low 20

18 Missiles: □□□□□□ □□□□□□ □□□□□□

12 Sand □□□□□□ □□□□□□

Name: DUNKINS

Class: Type P Corsair

Bridge: Pilot-2, Navigation-2, Space Tactics-2,

Damage Control: Engineering-2

Feature	Damage	Destroyed
400 ton streamlined hull	□□□□□□□□	□
Computer Model 2	□□	□
Maneuver Drive 3-G	□□□	□
Jump Drive J-2	□□	□
Power Plant F	□	□
Fuel: 120 tons		
Hold 60 tons	□□□□□□	
100-ton Boat Deck		
Turret-1 (BB) Gunner-3	□	□
Turret-2 (MM) Gunner-1	□	□
Turret-3 (M,S) Gunner-1	□	□

Crew:8 Cut-throats: 12 Low 20

18 Missiles: □□□□□□ □□□□□□ □□□□□□

12 Sand □□□□□□ □□□□□□