

**Session/Game:** Slipstream 5

**Date:** July 25, 2010

## **EPISODE 5: The Horrible Meatgrinder....OF SPACE!**

### **Characters:**

Tom Servo, robotman, seasoned, (Jason Leibert)  
Robot Bastard, robotman, seasoned (Bob LaForge)  
Doc, psyclops, novice (Marlon Kirton)

And Introducing:

Pedro, Space Mexican (NPC)

### **A voice on the radiophone:**

Uncle Fargus, earthling, seasoned (Dave Nelson)

**GM:** Dave Nelson

### *Prologue*

The crew of the Dog's Bone arrived on Barter and made a terrible discovery. It turned out that the freeze-berth containing Doc the Psyclops had been changed during one of the transfers or refits of the ship. Doc was nowhere to be found. After frantic searching on Barter, Uncle Fargus discovered that Doc had been snapped up by a Lupine space pirate named Spacehound Steve. The pirate had sold the psyclops to the hairy little bastards on the fragment Hosbec.

The crew flew to Hosbec and to the prison complex that faced out to space from a mountain on the edge of the fragment. Robot Bastard and Tom Servo climbed down a secret access tunnel, which was far too hot and radioactive for any of the biological crewmen to climb down. Just as the two robot-men opened Doc's cell, the complex alarm rang and all hell breaks loose....

### **Log:**

The door at the end of the cell block opens and a squad of 10 Hosbec<sup>1</sup> guards armed with heavy cleavers and led by a Hosbec marksman with a raygun rifle begin to rush the cells. Doc uses his psionic powers to cause most of the Hosbecs to flee in terror. Meanwhile, Robot Bastard sets another prisoner loose, who then begins to set the others free. Tom Servo and Robot Bastard then slowly begin to destroy the Hosbec's slowly but relentlessly grind the Hosbecs down and are helped by the 5 space Mexicans released from the cells near Doc. Robot Bastard was shot by the Hosbec marksman and suffered some wounds. The crew and the prisoners chase the Hosbecs into a store-room nearby and finish them off. In the store-room they discover an alien artifact Leather Suit of superior design.

Flush from their success, they burst into a Hosbec bunkroom and engage with 10 more guards and 4 marksmen. About of the third of the Hosbecs exit through the science lab nearby, which was manned by 3 Levitos<sup>2</sup> scientists, in order to outflank the

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<sup>1</sup> Hosbecs are a species of short humanoids who are very hairy and extremely treacherous

<sup>2</sup> Levitos are small, gray-skinned, black-eyed humanoids

crew and attack them from both sides. Once the Hosbec squad passes through, the scientists use a strange device to shock one of the Space Mexicans and then seal the doors to their lab. The party then finds themselves attacked from the rear and the front by the Hosbecs.

The battle then turns ugly. Eventually, the Hosbecs are wiped out, but not before Robot Bastard is shot into unconsciousness and 4 of the 5 Space Mexicans are killed, the fifth is wounded, but thanks to Doc, soon recovers. Doc finds himself nearly drained of all psychic power. They jam up the locks so the scientists can't escape from the lab, and repair Robot Bastard sufficiently for him to continue fighting. The last Space Mexican, Pedro, is outfitted in the Leather Suit and is well armed. Robot Bastard's agility is reduced by the shot to his guts, but he soldiers on.

Robot Bastard, Doc, Tom Servo and Pedro realize that the route they have chosen toward escape is a dead end and backtrack to take another route. They manage to make radiophone contact with Uncle Fargus and ask him to meet them with the ship at the air-lock entrance. They then break into the medical bay and slaughter 3 Levitos doctors, who do manage to tranquilize Pedro first.

After Pedro is awakened by Doc, the crew breaks into the main electrical control room of the complex. Here Spacehound Steve and 4 of his Lupine crew are helping defend the room with a Levitos engineer. Robot Bastard's ray pistol jams and he is blasted by the engineer's electro-gun. Spacehound Steve spots his former prisoner Doc and leaps to attack and hunt him down. The two fight, and Steve is wounded by a shot by Tom Servo. Wounded and enraged, Steve swears vengeance against Doc, saying that no prisoner of his ever escapes, and he doesn't pay refunds. Steve manages to leap over Doc and escape down a hallway. Tom, Pedro and Doc finish the last of the Lupine pirates, but the engineer flees toward the security guardroom.

Once again, Robot Bastard is rebuilt sufficiently to keep fighting. His leg is in bad condition. Looking around the electrical control center, Doc finds the main circuit, and Robot Bastard attaches a breaching charge with a 10 minute timer, attempting to cripple the complex's operations.

Pedro then opens the next door and takes 2 blasts from a heavy raygun and crumples to the ground. Robot Bastard rushes the guns, supported by fire from Tom Servo and Doc. The two Hosbecs manning the gun are quickly killed. Robot Bastard then swings the gun around the corner toward the observatory at the other branch of the corridor. He blasts a Hosbec marksman at the end of the hall. Tom Servo and Doc come up and they all finish off the remaining 3 marksmen in the observatory.

The party then rushes to Pedro and find that he is still alive. Doc tends to him and returns him to action again. They then look out the observatory window and see the Dog's Bone in space nearby. However, the ship and the airlock area are being swarmed by a horde of the Dreaded Bat-men of Space!

Entering the air-lock access room, they have to fight another 4 Hosbec marksmen. Once more, the badly damaged Robot Bastard is blasted and falls to the ground. After the marksmen are wiped out, Tom Servo repairs Robot Bastard, but his arm strength is impaired by the damage. Realizing that Pedro would need a space suit to cross over to the ship, they open the space suit storage room and Tom Servo has to blast a security gunbot.

Once Pedro is suited up, they open the airlock doors. 10 of the Bat Men of Space suddenly rush the air-lock. A gruesome battle then ensues in the lock. Doc, who has finally recovered enough power to attempt another Fear Attack, fails to bring it off. First, Robot Bastard is ripped up. Then Pedro is thrown to the floor clawed mercilessly. Then Doc is smashed flat, all the while the numbers of Bat-men dwindle. Finally, Tom Servo is left alone against the last 2 Bat-men. Tom withdraws into the space suit locker and manages to shoot down the last 2 bats.

Getting out his tools, Tom repairs Robot Bastard enough for him to haul Pedro to the ship, while Tom hauls Doc. Robot Bastard has a hideous scar to match his busted leg, ruptured guts and strength loss. But, after a long session on Uncle Fergus's repair bench (giving the dog a bone) he's back to normal. Doc has some ruptured guts to heal, but his own healing skills will soon be those right. Pedro once again survives his seemingly deadly injuries and is invited to permanently join the crew.

Doc being rescued, although with a new sworn enemy, and with a new member for the crew, the Dog's Bone is ready to head for Vitin to continue on the mission to rescue the birdman prince and save Simba.