

The Saviors' Soaring

Session/Game: Savage Worlds

Session: #1 - The Saviors' Soaring

Date: 01/07/2017

Campaign Date: January 7th-8th, 1934

Characters:

Captain Hank Freemont (aka Captain Avalanche) - Dave Nelson

Friday Jones (aka American Fist) - Bob LaForge

Rusty Keys (aka Shadow Knife) - Tim Moyer

Judge: Andrew Smith

Briefing:

THE PROBLEM: An anonymous note threatens to demolish a single building of a city block if a ransom is not paid. The note was given to the Housing Commissioner Brick Motes, but he refuses to take the threat credibly. Mr. Cheavers has reason to believe that the danger is all too real.

THE TASK:

GOAL 1: Evacuate all innocent bystanders from the threatened city block.

GOAL 2: Locate and disable any and all devices before the city block is destroyed.

GOAL 3: Identify the perpetrator(s), and put a stop to their plans before they carry out more threats.

Log:

Old Gotham

Monday January 7th, 1934 11:50PM

In the smash opening, the heroes of Team C are tasked with stopping one building in a city block from being destroyed. They have just been told that one of the four is about to be destroyed with everyone in it. Snowflakes begin to drift down and a bitter wind blows off the river. They have a limited amount of time to find what might destroy the buildings and/or evacuate all the people. These buildings have a cross-section of Gotham's citizenry in them. They roll up to the city block on a pair of motorcycles and The Beast - a futuristic heavily armored sportscar. The three new members of the Gotham City Restoration Project split up and sprung into action.

The quick, alcoholic pugilist Friday Jones moved first running into the first building. On the first floor he discovered an automobile chop shop where they took stolen cars and sold the parts for profit. American Fist beat the criminals senseless and drove the rest out with threats and intimidation. Next Jones evacuated several destitute squatters in the basement before encountering a group in the throes of an opium coma as well as socialite Deborah Ohms and her granddaughter Victoria.

Clandestine marksman Rusty Keys ran to the second building. He worked his way into a restaurant closed for the evening and then ran into some off-duty cops working as security guards. Patrolman Stroheman and the rookie Patrolman Clemson didn't take well to Rusty's warnings or his mask. After distracting them with some banter, Keys pulled the fire alarm and sprinted up the stairs where he met financial unfortunates Ethel and Carl as well as fights a rowdy pair of hooligans recovering from a drunken bender.

Supernatural adventurer Hank Freemont shot his way into a first-floor grocery store and scared the proprietor and his wife back out into the street, shooting into the ceiling of the establishment. He pulled the fire alarm, alerting the tenants to evacuate and moved on to the final building. Crossing the street, Mr. Scraps the indestructible dog was hit by an Asian taxi driver named Isuzu Wakasashi, leaving a huge dent in the vehicle.

Hank broke into the first-floor bookstore of the final building thinking it was deserted, but heard mechanical sounds from a basement down below. He approached and realized that this store was the front for a counterfeiting operation. Freemont moves to end the counterfeiters' operation, and Mr. Scraps accompanies him chasing after stacks of counterfeit currency that were thrown by the bad guys. Upstairs, Freemont hears a gangster has captured the Asian cab driver and is holding him hostage. Hank rescues the cab driver and drags the gangster Norm Mercedes out to The Beast, handcuffing him and throwing a bag over his head. Isuzu clears the building out as Freemont mops up the counterfeiters and destroys their equipment. The trio hear from the cab driver that there is a "ticking" sound emanating from the top floor of the fourth building, and the three burst into the room just as the clock on what appears to be some sort of bomb counts down "3...2...1..."

The scene flashes back to earlier in the same day. Mr. Cheavers was scheduled to give the heroes a guided tour of their new facility, but instead he receives a hasty message from a late Dr. Valiant who thanks the heroes for "Trying their best," and "mopping up behind the true heroes of Gotham." The heroes are dispatched to the city block after Rufus leads them into the armory to equip themselves.

The scene flashes back to the room with the "bomb." The heroes rush toward the two large glass vessels, topped with blasting caps and wired to an alarm clock. The clock strikes zero, and there is a sharp crack as the vessels crack open. The liquids within each combine and quickly seep into the floor. Friday is splashed with some of the liquids. At first, there is no result

from the device. Slowly, the heroes detect a low rumbling sound. The building begins to shake ominously.

A man in a bug suit appears in the window. Roaches begin to appear in droves, attracted by the liquids of the bomb. They attack the building itself, and it begins to disintegrate in front of the heroes. Captain Avalanche shoots the crap out of the Roachman, who just barely manages to escape down the wall. The trio flee out the building as it collapses. Friday, escapes the building collapsing but is chased by roaches because the liquid splashed on him. He runs into the now abandoned restaurant where he douses himself with bleach to dissipate the pheremone bomb liquid.

Crime Alley - Team C HQ

Monday January 8th, 1934 1:30AM

The group interrogates Mercedes to find out about the All Americans' operation run by Mike Snow. They hear about his counterfeiting operation and learn he has a henchman named Marty "Buggy" Feinstein. The heroes assume that Feinstein is the Roachman and make plans to attack the warehouse that holds the operation.

Old Gotham

Monday January 8th, 1934 4:30AM

The heroes attack the counterfeiters warehouse by blowing a hole in the wall and driving "The Beast" into the ensuing chaos. Unfortunately, the hole isn't big enough for the sports car so the heroes leave the engine running and rush in to attack.

During the attack, Friday puts a lot of tough guys down with his two-fisted attack. Rusty trades blows and gunfire with the more murderous of them, and Captain Avalanche engages in a gunfight across the warehouse. All three dodge one guy dropping boxes and equipment on them with a crane. The All American gang members call out the team as "agents of the Roachman" throughout the attack.

"Buggy" Feinstein tries to make a getaway, and finds himself outside alone with "The Beast". He's about to step into the fancy sports car and just drive off when Friday appears and blows Feinstein's brains across the driver's side door.

The attack is interrupted by The Roachman himself, who enters and immediately goes right for Mike Snow. He accuses the gangster wrongdoing, and making his life miserable. He tells Snow that he has harbored this grudge for so long and now he will have his revenge. He grabs the gangster and begins to brutally kill him by repeatedly beating his skull into the cement floor of the warehouse. He gets up from Snow's ruined body and curses him for killing his parents so long ago.

Captain Freemont has had more than enough at this point. He gets into "The Beast" and drives through the building, activating the integrated machine guns on the vehicle and slamming it into fleeing armed gangsters repeatedly. Eventually, the car runs out of ammo and the car emerges.

Friday and Keys hatch a plan to make the building explode by dropping a load of flammable liquid and lighting it on fire. With the place set to blow, Keys heroically helps some of the unconscious gangsters out of the doomed building.

The Roachman then tries to make an escape, clinging to the back windshield of The Beast. Captain Freemont tries to shoot him through the window, then uses his powers to knock the insect-themed super villain around. As the Roachman attempts to escape by climbing up more walls, Freemont unloads round after round of armor-piercing ammunition on the masked insectoid vigilante, finally rendering him bloody and unconscious.

With the Roachman barely clinging to life, Dr. Valiant appears and carries the Roachman to safety as the flaming warehouse collapses. Later, the heroes learn that The Roachman's powers are invaluable to the cause and Dr. Valiant has accepted the murderous roach-themed high-tech vigilante into his team in service of the Gotham Restoration Project.