

# I Hate New Jersey Nazis...and Crab People

**Game:** To A Bloody Pulp, Savage Worlds

**Session:** #18: I hate New Jersey Nazis...and Crab People

**Date:** September 3, 2017

**Campaign Date:** September 3, 1934

## Characters

Two Chains, Bob LaForge

Professor Elemental, Jason Liebert

Harrison Jenkins (a.k.a. Corporal Punishment), Dave Hanley

**Henchman Roll Call:** “Sloppy Joe” Blaugh, Randy “Boston” Taylor, Chip Kennedy—boy adventurer, Blake Drinker—the wheelman.

**Judge:** Dave Nelson

## LOG

### Strange Doings in Blanchaven

*September 3, 1934*

After Rufus made his regular delivery [The supposed retirement of Rufus Merriwhether was in fact tendered by a Fungus Man from Outer Space in disguise, whose nefarious scheme to impersonate Rufus and undermine the Project was uncovered and foiled by Space Cop], the team was alerted to some sort of strange activity being carried on by Philosophical Ascent to Atlantis agents on the rooftops of Blanchaven. They headed over in The Beast and The Monster to thwart the scheme.

Arriving at the scene, the team discovers a dozen or more armed gunmen on the rooftops, with Baron Stahl and a technician fiddling with two strange devices on two separate roofs. The PATA squad had a light tank and a squad of rocket-pack men, led by two super-agents, Flugen Panzer and Blitzen. Soon after the team’s arrival, they see a large arc of electricity spring from one roof-top device to the other.

While both the Monster’s machinegun and the PATA’s tank’s gun proved to be spectacularly ineffective, the sheer volume of submachinegun fire from the rooftops caused the monsters to veer out of control and crash into a building. Whereupon, Flugen Panzer swooped down from the sky and engaged Corporal Punishment in hand-to-hand combat—great axe to bayonet.

Meanwhile, the Beast drops off Two Chains at a nearby corner and Professor Elemental a block further along. Through blind bad luck, Two Chains, who is wounded by gunfire from the roof, stumbles into Chinese Ralph, ninja assassin looking for revenge. Two Chains kills Chinese Ralph relatively quickly and enters the building, hoping to reach the roof to engage Baron Stahl. Professor Elemental enters the other building and climbs to the top floor. He places an anti-tank grenade underneath where the device was on the roof top, attaches a trigger-string, withdraws to a safe distance and detonates it.

The destruction of the device while operating causes a strange reaction. Corporal Punishment, Two Chains, Professor Elemental, Chip Kennedy, Randy Taylor, Blake Drinker,

Flugen Panzer and 6 of the PATA gunmen all vanish from view. Joe Blough, alone, drives off in the Beast, returning to headquarters for help. The remaining PATA crew, foiled in their scheme quickly withdraw to their lair.

## **WAY DOWN, BELOW THE OCEAN**

*September 3, 1934*

The Corporal, The Professor, Two-Chains, and the three henchmen find themselves in a metallic room, in close contact with Flugen Panzer and 6 goons. They immediately continue their fight. The agents kill Randy Taylor, who will see Boston no more, in a hail of gunfire. While The Professor and Blake slowly wear down the goons. Two-Chains and Corporal Punishment kill Flugen Panzer after a protracted melee.

They examine the room and find it has 2 iris-valve doors, each with a key pad, and one control terminal. Professor Elemental eventually retrieves a map of the complex where they are located and sketches it out in his notebook, however he is unable to read any of the annotations. He also eventually works out the key code to open the iris valve doors. They exit and explore a few rooms until they encounter a bi-pedal crustacean creature in one room, having apparently broken out of some sort of containment tube. They have a difficult fight, but eventually kill it.

Exploring further, they find a series of chambers. Some of the doors and electronically-activated iris-valves, the others are manual hatches. Some rooms contain equipment, some contain devices to extract and process sea-protein. One room is some sort of chapel or conference room, another is living quarters for humanoids. One contains 4 more crab-people in tubes, another 8 crab people in tubes. One contains an active power-plant, another some sort of disk-like vessel. Another room has a series of man-sized circular pads on the floor, but is otherwise featureless.

As they proceed, the air becomes warmer and warmer, and a background alarm sound grows louder and louder, eventually they hear an announcement in an unknown language that later they deduce heralded the release of all the crab people from the tubes. One room contains an active crab-person, but they lock him in by shoving a bar through the hatch wheel. After some discussion, the team returns to the locked crab person room and Two Chains kills it using Dr. Shinn's Beam of 1000 torments. They find it was lurking in a control room with several televisor devices. Professor Elemental deduces that these are teleportation devices and the room they entered was the receiving room, and the room with the circular pads was the transmitting room. He also realizes that the transmitting device needs someone to activate the machine, halfway across the complex. They decide to test the device, and send Chip Kennedy down to the pads and safely send him back to Gotham.

Now, however, the crab people are all on the loose. They are wandering around aimlessly mostly, feasting on tubs of processed shrimp on the like, but they are slowly wandering toward the teleporter. Professor Elemental figures he can work up a time-delayed button pusher, but first they need to seal off the teleporter room from the crab people. However, they have come to this conclusion far, far too late and will suffer for it.

They quickly kill 4 of the crab people. Professor Elemental accounting for 2 of them with an anti-tank grenade and a third with his noisy cricket. However, when the 8 remaining crabs slowly begin to trickle in, the team's luck runs out. One kills Blake Drinker, and Professor Elemental and Two Chains are at various times incapacitated by horrific claw wounds, Corporal Punishment is nearly as badly clawed up. They manage to get free of the crab people and seal themselves off from their relentless pinchings. After a great deal of trial and error, Professor Elemental is revived by the use of his healing suppository injector. He then manages to heal up his comrades.

After a few hours of rest, the team realizes that the crab people are safely sealed in one section of the complex, and they in another. Unfortunately, the teleporter is on the wrong side.

They decide to try to use the flying disk vessel to make their escape. After a long examination of the controls, Professor Elemental opens the vessel and figures how to open the hangar to the outside. However, it requires someone be in the control room to open the hangar door, which would flood the hangar with water. Two Chains volunteers, and manages a great feat of agility and speed to race through the doors into the vessel before the water reaches the entry hatch. Professor Elemental drives the vessel out of the chamber to the surface of the ocean. He deduces they are in the sea near Iceland and pilots the craft safely back to Gotham.