

Session/Game: Krondar, D&D5e 15

Date: June 24, 2018

Episode 15: "Caer Smirken, Level 3" or "Yard Sale of the Mummy's Tomb"

Campaign Date: Eleventh-Month, Days 15-28, 1173 of 12th Age

Characters:

Brother Thunder, half-orc, paladin-4, lawful neutral (Marlon Kirton)

Malcolm, human, lawful good, 2HD—polearm guy, (henchman)

Ragnar Shinbane, halfling, barbarian-4, chaotic neutral (Jason Liebert)

Old Gilbert, human, neutral good, 3HD--archer (henchman)

Bocephus, gnome, rogue (arcane trickster)-4, chaotic neutral (Dave Nelson)

Jimmy Rats, human, neutral good, 1HD-rat catcher (henchman)

DM: Lords of Hack Dungeon-O-Matic

LOG:

Bocephus, Brother Thunder, and Ragnar found themselves at loose ends. Bocephus, being extremely short of cash, convinced the other two to hire some henchmen and join him on a raid on the ruins under Caer Smirken, following a rumor that an ancient Smirkenburg mummy was guarding his burial hoard there.

1—Nine Jackalweres were guarding the entry stairs. This battle was extremely difficult at first, until Ragnar activated his magic battle-axe and Jimmy Rats began lighting torches and passing them out. The jackalweres were immune to normal weapons, no one had a silver weapon, but they were able to be hit by fire damage.

2—They discovered a Guard Drake in one chamber near the entry. They killed it quickly, although it managed to maul Bocephus quite properly before it fell. At this point they still had found no treasure.

3—Another chamber held an owlbear's lair. After inflicting a few wounds, this beast was destroyed. Here they found some yard-sale level treasures: a set of china and a low-level scroll.

4—A closet nearby held a carrion crawler. They managed to kill it before it had a chance to even swing its tentacles menacingly. The yard sale continued with a small brown pillow, burgundy robe and silver bar.

5—They discovered that a closet in the hallway was trapped and they avoided it.

6—Finally they found the Mummy's tomb, where the mummy itself and 3 specters attack them. Bocephus used 2 fire-charged chromatic orb spells to do large amounts of damage to the mummy, aided by Old Gilbert throwing alchemist fire, which destroyed the creature. The specters inflicted great damage on Ragnar, Thunder and Malcolm before they were all killed again.

The team looted the treasury, coming off with over 200gp each and some additional useful items. Bocephus got a large zircon gem which netted him an additional 300gp.